



# ACE

## Engineering College

**An Autonomous Institution**

(NBA ACCREDITED B.TECH COURSES, ACCORDED NAAC 'A' GRADE)  
Ghatkesar, Hyderabad- 501 301

### R22- B.TECH. FOUR YEAR DEGREE COURSE

**Department of CSE (Internet of Things)**

#### I year I Semester

S.No.	Course Code	Course Title	Periods per week			Credits
			L	T	P	
1	MA101BS	Matrices and Calculus	3	1	0	4
2	PH102BS	Applied Physics	3	1	0	4
3	CS103ES	Programming for Problem Solving	3	0	0	3
4	ME104ES	Engineering Workshop	0	1	3	2.5
5	EN105HS	English for Skill Enhancement	2	0	0	2
6	PH107BS	Applied Physics Laboratory	0	0	3	1.5
7	CS108ES	Programming for Problem Solving Laboratory	0	1	2	2
8	EN109HS	English Language and Communication Skills	0	0	2	1
9		Induction Programme				
		<b>Total Credits</b>	<b>11</b>	<b>4</b>	<b>10</b>	<b>20</b>

#### I year II Semester

S.No.	Course Code	Course Title	Periods per week			Credits
			L	T	P	
1	MA201BS	Ordinary Differential Equations and Vector Calculus	3	1	0	4
2	CH202BS	Engineering Chemistry	3	1	0	4
3	ME203ES	Computer Aided Engineering Graphics	1	0	4	3
4	EE204ES	Basic Electrical Engineering	2	0	0	2
5	EC204ES	Digital Electronics	2	0	0	2
	CS206ES	Python Programming Laboratory	0	1	2	2
6	CH207BS	Engineering Chemistry Laboratory	0	0	2	1
7	EE208ES	Basic Electrical Engineering Laboratory	0	0	2	1
9	CS209ES	IT Workshop	0	0	2	1
		<b>Total Credits</b>	<b>11</b>	<b>3</b>	<b>12</b>	<b>20</b>

## II year I Semester

S.No.	Course Code	Course Title	Periods per week			Credits
			L	T	P	
1	CS301PC	Electronic Devices and Circuits	2	0	0	2
2	CS302PC	Data Structures	3	0	0	3
3	CS313PC	Operating Systems	3	0	0	3
4	CS312PC	Software Engineering	3	0	0	3
5	CS311PC	Discrete Mathematics	3	0	0	3
6	CS306PC	Elements of Computer Science & Engineering	0	0	2	1
7	CS309PC	Digital Electronics Lab	0	0	2	1
8	CS308PC	Data Structures Lab	0	0	3	1.5
9	CS314PC	Operating Systems Lab	0	0	3	1.5
10	MC309	Constitution of India	3	0	0	0
11	CS310PC	Skill Development Course (Data visualization- R Programming/ Power BI)	0	0	2	1
		<b>Total Credits</b>	<b>17</b>	<b>0</b>	<b>12</b>	<b>20</b>

## II year II Semester

S.No.	Course Code	Course Title	Periods per week			Credits
			L	T	P	
1	MA401BS	Computer Oriented Statistical Methods	3	1	0	4
2	CS413PC	Computer Organization and Architecture	3	0	0	3
3	EC401ES	Sensors and Devices	2	0	0	2
4	CS410PC	Object Oriented Programming through Java	3	0	0	3
5	CS414PC	Computer Networks	3	0	0	3
6	EC402ES	Sensors and Devices Lab	0	0	2	1
7	CS411PC	Java Programming Lab	0	0	2	1
8	CO401PC	Real-time Research Project/ Field Based Research Project	0	0	4	2
9	MC410	Gender Sensitization Lab	0	0	2	0
10	CS409PC	Skill Development Course (Node JS/ React JS/Django)	0	0	2	1
		<b>Total Credits</b>	<b>14</b>	<b>1</b>	<b>12</b>	<b>20</b>

# Syllabus

## I Year I Semester

S.No.	Course Title	Periods per week			Credits
		L	T	P	
1	Matrices and Calculus	3	1	0	4
2	Applied Physics	3	1	0	4
3	Programming for Problem Solving	3	0	0	3
4	Engineering Workshop	0	1	3	2.5
5	English for Skill Enhancement	2	0	0	2
6	Applied Physics Laboratory	0	0	3	1.5
7	Programming for Problem Solving Laboratory	0	1	2	2
8	English Language and Communication Skills	0	0	2	1
9	Induction Programme				
	<b>Total Credits</b>	<b>12</b>	<b>4</b>	<b>10</b>	<b>20</b>

## MATRICES AND CALCULUS

**B. Tech. I Year I Sem.**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>1</b>	<b>0</b>	<b>4</b>

**Pre-requisites:** Mathematical Knowledge at pre-university level

**Course Objectives:** To learn

1. Concept of a rank of the matrix and applying this concept to know the consistency and solving the system of linear equations.
2. Concept of eigen values and eigenvectors and to reduce the quadratic form to canonical form
3. Geometrical approach to the mean value theorems and their application to the mathematical problems and Evaluation of improper integrals using Beta and Gamma functions.
4. Partial differentiation, concept of total derivative and finding maxima and minima of function of two and three variables.
5. Evaluation of multiple integrals and their applications

**Course outcomes:** After learning the contents of this paper the student must be able to

1. Write the matrix representation of a set of linear equations and to analyse the solution of the system of equations
2. Find the Eigen values and Eigen vectors. Reduce the quadratic form to canonical form using orthogonal transformations.
3. Solve the applications on the mean value theorems and evaluate the improper integrals using Beta and Gamma functions
4. Find the extreme values of functions of two variables with/ without constraints.
5. Evaluate the multiple integrals and apply the concept to find areas, volumes

### UNIT-I: Matrices

**10 L**

Rank of a matrix by Echelon form and Normal form, Inverse of Non-singular matrices by Gauss- Jordan method, System of linear equations: Solving system of Homogeneous and Non-Homogeneous equations by Gauss elimination method, Gauss Seidel Iteration Method.

### UNIT-II: Eigen values and Eigen vectors

**10 L**

Linear Transformation and Orthogonal Transformation: Eigen values, Eigenvectors and their properties, Diagonalization of a matrix, Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem, Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical forms by Orthogonal Transformation.

### UNIT-III: Calculus

**10 L**

Mean value theorems: Rolle's theorem, Lagrange's Mean value theorem with their Geometrical Interpretation and applications, Cauchy's Mean value Theorem, Taylor's Series.

Applications of definite integrals to evaluate surface areas and volumes of revolutions of curves (Only in Cartesian coordinates), Definition of Improper Integral: Beta and Gamma functions and their applications.

### UNIT-IV: Multivariable Calculus (Partial Differentiation and applications)

**10 L**

Definitions of Limit and continuity.

Partial Differentiation: Euler's Theorem, Total derivative, Jacobian, Functional dependence & independence. Applications: Maxima and minima of functions of two variables and three variables using method of Lagrange multipliers.

## **UNIT-V: Multivariable Calculus (Integration)**

10L

Evaluation of Double Integrals (Cartesian and polar coordinates), change of order of integration (only Cartesian form), Evaluation of Triple Integrals: Change of variables (Cartesian to polar) for double and (Cartesian to Spherical and Cylindrical polar coordinates) for triple integrals.

Applications: Areas (by double integrals) and volumes (by double integrals and triple integrals).

### **TEXT BOOKS:**

1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010.
2. R.K. Jain and S.R.K. Iyengar, Advanced Engineering Mathematics, Narosa Publications, 5th Edition, 2016.

### **REFERENCE BOOKS:**

1. Erwin kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
2. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint, 2002.
3. N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications, Reprint, 2008.
4. H. K. Dass and Er. Rajnish Verma, Higher Engineering Mathematics, S Chand and Company Limited, New Delh

## APPLIED PHYSICS

**B.Tech. I Year I Sem.**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>1</b>	<b>0</b>	<b>4</b>

**Pre-requisites:** 10 + 2 Physics

### Course Objectives:

The objectives of this course for the student are to:

1. Understand the basic principles of quantum physics and band theory of solids.
2. Understand the underlying mechanism involved in construction and working principles of various semiconductor devices.
3. Study the fundamental concepts related to the dielectric, magnetic and energy materials.
4. Identify the importance of nano scale, quantum confinement and various fabrications techniques.
5. Study the characteristics of lasers and optical fibers.

### Course Outcomes:

At the end of the course the student will be able to:

1. Understand physical world from fundamental point of view by the concepts of Quantum mechanics and visualize the difference between conductor, semiconductor, and an insulator by classification of solids.
2. Identify the role of semiconductor devices in science and engineering Applications.
3. Explore the fundamental properties of dielectric, magnetic materials and energy for their applications.
4. Appreciate the features and applications of Nano materials.
5. Understand various aspects of Lasers and Optical fiber and their applications in diverse fields.

### UNIT - I: QUANTUM PHYSICS AND SOLIDS

Quantum Mechanics: Introduction to quantum physics, blackbody radiation – Stefan-Boltzmann's law, Wein's and Rayleigh-Jean's law, Planck's radiation law - photoelectric effect - Davisson and Germer experiment –Heisenberg uncertainty principle - Born interpretation of the wave function – time dependent and independent Schrodinger wave equation - particle in one dimensional potential box- Rectangular potential barrier

Solids: Symmetry in solids, free electron theory (Drude & Lorentz, Sommerfeld) - Fermi-Dirac distribution - Bloch's theorem -Kronig-Penney model – E-K diagram- effective mass of electron-origin of energy bands- classification of solids.

### UNIT - II: SEMICONDUCTORS AND DEVICES

Intrinsic and extrinsic semiconductors – Hall effect - direct and indirect band gap semiconductors - construction, principle of operation and characteristics of P-N Junction diode, Zener diode and bipolar junction transistor (BJT)–LED, PIN diode, avalanche photo diode (APD) and solar cells, their structure, materials, working principle and characteristics.

### UNIT - III: DIELECTRIC, MAGNETIC AND ENERGY MATERIALS

Dielectric Materials: Basic definitions- types of polarizations (qualitative) - ferroelectric, piezoelectric, and pyroelectric materials – applications – liquid crystal displays (LCD) and crystal oscillators.

Magnetic Materials: Hysteresis - soft and hard magnetic materials - magnetostriction, magnetoresistance - applications - bubble memory devices, magnetic field sensors and multiferroics.

Energy Materials: Conductivity of liquid and solid electrolytes- superionic conductors - materials and electrolytes for super capacitors - rechargeable ion batteries, solid fuel cells.

#### **UNIT - IV: NANOTECHNOLOGY**

Nanoscale, quantum confinement, surface to volume ratio, bottom-up fabrication: sol-gel, precipitation, combustion methods – top-down fabrication: ball milling - physical vapor deposition (PVD) – chemical vapor deposition (CVD) - characterization techniques - XRD, SEM & TEM - applications of nanomaterials.

#### **UNIT -V: LASER AND FIBER OPTICS**

Lasers: Laser beam characteristics-three quantum processes-Einstein coefficients and their relations-lasing action - pumping methods- ruby laser, He-Ne laser, CO<sub>2</sub> laser, Argon ion Laser, Nd: YAG laser-semiconductor laser-applications of laser.

Fiber Optics: Introduction to optical fiber- advantages of optical Fibers - total internal reflection- Construction of optical fiber - acceptance angle - numerical aperture- classification of optical fibers- Losses in optical fiber - optical fiber for communication system - applications.

#### **Textbooks:**

1. M. N. Avadhanulu, P.G. Kshirsagar & TVS Arun Murthy”, A Textbook of Engineering Physics”- S. Chand Publications, 11th Edition 2019.
2. Engineering Physics by Shatendra Sharma and Jyotsna Sharma, Pearson Publication, 2019
3. Semiconductor Physics and Devices- Basic Principle – Donald A. Neamen, Mc Graw Hill, 4th Edition, 2021.
4. B.K. Pandey and S. Chaturvedi, Engineering Physics, Cengage Learning, 2nd Edition, 2022.
5. Essentials of Nanoscience & Nanotechnology by Narasimha Reddy Katta, Typical Creatives- NANO DIGEST, 1st Edition, 2021.

#### **Reference Books:**

1. Quantum Physics, H.C. Verma, TBS Publication, 2nd Edition 2012.
2. Fundamentals of Physics – Halliday, Resnick and Walker, John Wiley & Sons, 11th Edition-2018.
3. Introduction to Solid State Physics, Charles Kittel, Wiley Eastern, 2019.
4. Elementary Solid-State Physics, S.L. Gupta and V. Kumar, Pragathi Prakashan, 2019.
5. A.K. Bhandhopadhyaya - Nano Materials, New Age International, 1st Edition, 2007.
6. Energy Materials a Short Introduction to Functional Materials for Energy Conversion and Storage Aliaksandr S. Bandarenka, CRC Press Taylor & Francis Group
7. Energy Materials, Taylor & Francis Group, 1st Edition, 2022  
Solid state physics by R.L. Singhal-KNRN Publications

## PROGRAMMING FOR PROBLEM SOLVING

**B.Tech. I Year I Sem.**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

### **Course Objectives:**

- To learn the fundamentals of computers.
- To understand the various steps in program development.
- To learn the syntax and semantics of the C programming language.
- To learn the usage of structured programming approaches in solving problems.

### **Course Outcomes: The student will learn**

- To write algorithms and to draw flowcharts for solving problems.
- To convert the algorithms/flowcharts to C programs.
- To code and test a given logic in the C programming language.
- To decompose a problem into functions and to develop modular reusable code.
- To use arrays, pointers, strings and structures to write C programs.
- Searching and sorting problems.

### **UNIT - I: Introduction to Programming**

Compilers, compiling and executing a program.

Representation of Algorithm - Algorithms for finding roots of a quadratic equations, finding minimum and maximum numbers of a given set, finding if a number is prime number Flowchart/Pseudocode with examples, Program design and structured programming

**Introduction to C Programming Language:** variables (with data types and space requirements), Syntax and Logical Errors in compilation, object and executable code, Operators, expressions and precedence, Expression evaluation, Storage classes (auto, extern, static and register), type conversion, The main method and command line arguments Bitwise operations: Bitwise AND, OR, XOR and NOT operators

Conditional Branching and Loops: Writing and evaluation of conditionals and consequent branching with if, if-else, switch-case, ternary operator, goto, Iteration with for, while, do- while loops

I/O: Simple input and output with scanf and printf, formatted I/O, Introduction to stdin, stdout and stderr. Command line arguments

### **UNIT - II: Arrays, Strings, Structures and Pointers:**

Arrays: one and two dimensional arrays, creating, accessing and manipulating elements of arrays Strings: Introduction to strings, handling strings as array of characters, basic string functions available in C (strlen, strcat, strcpy, strstr etc.), arrays of strings

Structures: Defining structures, initializing structures, unions, Array of structures

Pointers: Idea of pointers, Defining pointers, Pointers to Arrays and Structures, Use of Pointers in self-referential structures, usage of self referential structures in linked list (no implementation) Enumeration data type

### **UNIT - III: Preprocessor and File handling in C:**

Preprocessor: Commonly used Preprocessor commands like include, define, undef, if, ifdef, ifndef Files: Text and Binary files, Creating and Reading and writing text and binary files, Appending data to existing files, Writing and reading structures using binary files, Random access using fseek, ftell and rewind functions.



#### **UNIT - IV: Function and Dynamic Memory Allocation:**

Functions: Designing structured programs, Declaring a function, Signature of a function, Parameters and return type of a function, passing parameters to functions, call by value, Passing arrays to functions, passing pointers to functions, idea of call by reference, Some C standard functions and libraries  
Recursion: Simple programs, such as Finding Factorial, Fibonacci series etc., Limitations of Recursive functions  
Dynamic memory allocation: Allocating and freeing memory, Allocating memory for arrays of different data types

#### **UNIT - V: Searching and Sorting:**

Basic searching in an array of elements (linear and binary search techniques), Basic algorithms to sort array of elements (Bubble, Insertion and Selection sort algorithms), Basic concept of order of complexity through the example programs

#### **TEXT BOOKS:**

1. Jeri R. Hanly and Elliot B.Koffman, Problem solving and Program Design in C 7th Edition, Pearson
2. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)

#### **REFERENCE BOOKS:**

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall of India
2. E. Balagurusamy, Computer fundamentals and C, 2nd Edition, McGraw-Hill
3. Yashavant Kanetkar, Let Us C, 18th Edition, BPB
4. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
5. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
6. Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4th Edition
7. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill

## ENGINEERING WORKSHOP

**B.Tech. I Year I Sem.**

L	T	P	C
0	1	3	2.5

**Pre-requisites:** Practical skills

### Course Objectives:

- To Study of different hand operated power tools, uses and their demonstration.
- To gain a good basic working knowledge required for the production of various engineering products.
- To provide hands on experience about use of different engineering materials, tools, equipments and processes those are common in the engineering field.
- To develop a right attitude, team working, precision and safety at work place.
- It explains the construction, function, use and application of different working tools, equipment and machines.
- To study commonly used carpentry joints.
- To have practical exposure to various welding and joining processes.
- Identify and use marking out tools, hand tools, measuring equipment and to work to prescribed tolerances.

**Course Outcomes:** At the end of the course, the student will be able to:

- Study and practice on machine tools and their operations
- Practice on manufacturing of components using workshop trades including plumbing, fitting, carpentry, foundry, house wiring and welding.
- Identify and apply suitable tools for different trades of Engineering processes including drilling, material removing, measuring, chiseling.
- Apply basic electrical engineering knowledge for house wiring practice..

### 1. TRADESFOREXERCISES:

At least two exercises from each trade:

- I. Carpentry–(T-LapJoint,DovetailJoint, Mortise&TenonJoint)
- II. Fitting–(V-Fit,DovetailFit&Semi-circularfit)
- III. Tin-Smithy–(Square Tin,RectangularTray&ConicalFunnel)
- IV. Foundry–(PreparationofGreenSandMouldusingSinglePieceandSplitPattern)
- V. Welding Practice–(ArcWelding&GasWelding)
- VI. House-wiring–(Parallel&Series, Two-waySwitchandTubeLight)
- VII. BlackSmithy–(Round toSquare,FanHookandS-Hook)

### 2. TRADESFORDEMONSTRATION&EXPOSURE:

Plumbing,MachineShop,MetalCutting(WaterPlasma),PowertoolsinconstructionandWoodWorking

### TEXTBOOKS:

1. WorkshopPractice/B.L.Juneja/Cengage
2. WorkshopManual/K.Venugopal/Anuradha.

### REFERENCEBOOKS:

1. WorkshopManual-P.Kannaiah/K.L.Narayana/Scitech
2. WorkshopManual/VenkatReddy/BSP
3. Dictionary of Mechanical Engineering – G.H.F. Naylor, Jaico Publishing House.

## ENGLISH FOR SKILL ENHANCEMENT

**B.Tech. I Year I Sem.**

**L T P C**

**2 0 0 2**

**Course Objectives:** This course will enable the students to:

1. Improve the language proficiency of students in English with an emphasis on Vocabulary,
2. Grammar, Reading and Writing skills.
3. Develop study skills and communication skills in various professional situations.
4. Equip students to study engineering subjects more effectively and critically using the theoretical
5. and practical components of the syllabus.

**Course Outcomes:** Students will be able to:

1. Understand the importance of vocabulary and sentence structures.
2. Choose appropriate vocabulary and sentence structures for their oral and written
3. communication.
4. Demonstrate their understanding of the rules of functional grammar.
5. Develop comprehension skills from the known and unknown passages.
6. Take an active part in drafting paragraphs, letters, essays, abstracts, précis and reports in
7. various contexts.
8. Acquire basic proficiency in reading and writing modules of English.

### UNIT - I

Chapter entitled '*Toasted English*' by R.K.Narayan from "*English: Language, Context and Culture*" published by Orient BlackSwan, Hyderabad.

**Vocabulary:** The Concept of Word Formation -The Use of Prefixes and Suffixes - Acquaintance with Prefixes and Suffixes from Foreign Languages to form Derivatives - Synonyms and Antonyms

**Grammar:** Identifying Common Errors in Writing with Reference to Articles and Prepositions.

**Reading:** Reading and Its Importance- Techniques for Effective Reading.

**Writing:** Sentence Structures -Use of Phrases and Clauses in Sentences- Importance of Proper Punctuation- Techniques for Writing precisely – Paragraph Writing – Types, Structures and Features of a Paragraph - Creating Coherence-Organizing Principles of Paragraphs in Documents.

### UNIT - II

Chapter entitled '*Appro JRD*' by Sudha Murthy from "*English: Language, Context and Culture*" published by Orient BlackSwan, Hyderabad.

**Vocabulary:** Words Often Misspelt - Homophones, Homonyms and Homographs

**Grammar:** Identifying Common Errors in Writing with Reference to Noun-pronoun Agreement and Subject-verb Agreement.

**Reading:** Sub-Skills of Reading – Skimming and Scanning – Exercises for Practice

**Writing:** Nature and Style of Writing- Defining /Describing People, Objects, Places and Events – Classifying- Providing Examples or Evidence.

### UNIT - III

Chapter entitled ‘**Lessons from Online Learning**’ by **F.Haider Alvi, Deborah Hurst et al** from “**English: Language, Context and Culture**” published by Orient BlackSwan, Hyderabad.

**Vocabulary:** Words Often Confused - Words from Foreign Languages and their Use in English.

**Grammar:** Identifying Common Errors in Writing with Reference to Misplaced Modifiers and Tenses.

**Reading:** Sub-Skills of Reading – Intensive Reading and Extensive Reading – Exercises for Practice.

**Writing:** Format of a Formal Letter-Writing Formal Letters E.g., Letter of Complaint, Letter of Requisition, Email Etiquette, Job Application with CV/Resume.

#### **UNIT - IV**

Chapter entitled ‘**Art and Literature**’ by **Abdul Kalam** from “**English: Language, Context and Culture**” published by Orient BlackSwan, Hyderabad.

**Vocabulary:** Standard Abbreviations in English

**Grammar:** Redundancies and Clichés in Oral and Written Communication.

**Reading:** Survey, Question, Read, Recite and Review (SQ3R Method) - Exercises for Practice

**Writing:** Writing Practices- Essay Writing-Writing Introduction and Conclusion -Précis Writing.

#### **UNIT - V**

Chapter entitled ‘**Go, Kiss the World**’ by **Subroto Bagchi** from “**English: Language, Context and Culture**” published by Orient BlackSwan, Hyderabad.

**Vocabulary:** Technical Vocabulary and their Usage

**Grammar:** Common Errors in English (*Covering all the other aspects of grammar which were not covered in the previous units*)

**Reading:** Reading Comprehension-Exercises for Practice

**Writing:** Technical Reports- Introduction – Characteristics of a Report – Categories of Reports  
Formats- Structure of Reports (Manuscript Format) -Types of Reports - Writing a Report.

**Note:** *Listening and Speaking Skills which are given under Unit-6 in AICTE Model Curriculum are covered in the syllabus of ELCS Lab Course.*

**Note: 1.** As the syllabus of English given in AICTE Model Curriculum-2018 for B.Tech First Year is **Open-ended**, besides following the prescribed textbook, it is required to prepare teaching/learning materials **by the teachers collectively** in the form of handouts based on the needs of the students in their respective colleges for effective teaching/learning in the class.

**Note: 2.** Based on the recommendations of NEP2020, teachers are requested to be flexible to adopt Blended Learning in dealing with the course contents. They are advised to teach 40 percent of each topic from the syllabus in blended mode.

#### **TEXT BOOK:**

1. “English: Language, Context and Culture” by Orient BlackSwan Pvt. Ltd, Hyderabad. 2022. Print.

**REFERENCE BOOKS:**

1. Effective Academic Writing by Liss and Davis (OUP)
2. Richards, Jack C. (2022) Interchange Series. Introduction, 1,2,3. Cambridge University Press
3. Wood, F.T. (2007). Remedial English Grammar. Macmillan.
4. Chaudhuri, Santanu Sinha. (2018). Learn English: A Fun Book of Functional Language, Grammar and Vocabulary. (2nd ed.,). Sage Publications India Pvt. Ltd.
5. (2019). Technical Communication. Wiley India Pvt. Ltd.
6. Vishwamohan, Aysha. (2013). English for Technical Communication for Engineering Students. Mc Graw-Hill Education India Pvt. Ltd.
7. Swan, Michael. (2016). Practical English Usage. Oxford University Press. Fourth Edition.

## APPLIED PHYSICS LABORATORY

**B.Tech. I Year I Sem**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>0</b>	<b>0</b>	<b>3</b>	<b>1.5</b>

### Course Objectives:

The objectives of this course for the student to

1. Capable of handling instruments related to the Hall effect and photoelectric effect experiments and their measurements.
2. Understand the characteristics of various devices such as PN junction diode, Zener diode, BJT, LED, solar cell, lasers and optical fiber and measurement of energy gap and resistivity of semiconductor materials.
3. Able to measure the characteristics of dielectric constant of a given material.
4. Study the behavior of B-H curve of ferromagnetic materials.
5. Understanding the method of least squares fitting.

### Course Outcomes:

The students will be able to:

1. Know the determination of the Planck's constant using Photo electric effect and identify the material whether it is n-type or p-type by Hall experiment.
2. Appreciate quantum physics in semiconductor devices and optoelectronics.
3. Gain the knowledge of applications of dielectric constant.
4. Understand the variation of magnetic field and behavior of hysteresis curve.
5. Carried out data analysis.

### List of Experiments:

1. Determination of work function and Planck's constant using photoelectric effect.
2. Determination of Hall co-efficient and carrier concentration of a given semiconductor.
3. Characteristics of series and parallel LCR circuits.
4. V-I characteristics of a p-n junction diode and Zener diode
5. Input and output characteristics of BJT (CE, CB & CC configurations)
6. a) V-I and L-I characteristics of light emitting diode (LED)  
b) V-I Characteristics of solar cell
7. Determination of Energy gap of a semiconductor.
8. Determination of the resistivity of semiconductor by two probe method.
9. Study B-H curve of a magnetic material.
9. Determination of dielectric constant of a given material
10. a) Determination of the beam divergence of the given LASER beam
11. b) Determination of Acceptance Angle and Numerical Aperture of an optical fiber.
12. Understanding the method of least squares – torsional pendulum as an example.

Note: Any 8 experiments are to be performed.

### Reference book:

1. S. Balasubramanian, M.N. Srinivasan "A Textbook of Practical Physics"- S. Chand Publishers, 2017

## PROGRAMMING FOR PROBLEM SOLVING LABORATORY

**B.Tech. I Year I Sem.**

L	T	P	C
0	1	2	2

[Note: The programs may be executed using any available Open Source/ Freely available IDE. Some of the Tools available are:

CodeLite: <https://codelite.org/> Code:Blocks: <http://www.codeblocks.org/>

DevCpp : <http://www.bloodshed.net/devcpp.html> Eclipse: <http://www.eclipse.org>

This list is not exhaustive and is NOT in any order of preference]

**Course Objectives:** The students will learn the following:

- To work with an IDE to create, edit, compile, run and debug programs
- To analyze the various steps in program development.
- To develop programs to solve basic problems by understanding basic concepts in C like operators, control statements etc.
- To develop modular, reusable and readable C Programs using the concepts like functions, arrays etc.
- To Write programs using the Dynamic Memory Allocation concept.
- To create, read from and write to text and binary files

**Course Outcomes:** The candidate is expected to be able to:

- formulate the algorithms for simple problems
- translate given algorithms to a working and correct program
- correct syntax errors as reported by the compilers
- identify and correct logical errors encountered during execution
- represent and manipulate data with arrays, strings and structures
- use pointers of different types
- create, read and write to and from simple text and binary files
- modularize the code with functions so that they can be reused

**Practice sessions:**

- a. Write a simple program that prints the results of all the operators available in C (including pre/post increment, bitwise and/or/not, etc.). Read required operand values from standard input.
- b. Write a simple program that converts one given data type to another using auto conversion and casting. Take the values from standard input.

**Simple numeric problems:**

- a. Write a program for finding the max and min from the three numbers.
- b. Write the program for the simple, compound interest.
- c. Write a program that declares Class awarded for a given percentage of marks, where mark <40%= Failed, 40% to <60% = Second class, 60% to <70%=First class, >= 70% = Distinction. Read percentage from standard input.
- d. Write a program that prints a multiplication table for a given number and the number of rows in the table. For example, for a number 5 and rows = 3, the output should be:  
5 x 1 = 5  
5 x 2 = 10  
5 x 3 = 15
- e. Write a program that shows the binary equivalent of a given positive number between 0 to 255.

**Expression Evaluation:**

- a. A building has 10 floors with a floor height of 3 meters each. A ball is dropped from the top of the building. Find the time taken by the ball to reach each floor. (Use the formula  $s = ut + \frac{1}{2}at^2$  where u and a are the initial velocity in m/sec (= 0) and acceleration in m/sec<sup>2</sup> (= 9.8 m/s<sup>2</sup>)).

- b. Write a C program, which takes two integer operands and one operator from the user, performs the operation and then prints the result. (Consider the operators +, -, \*, /, % and use Switch Statement)
- c. Write a program that finds if a given number is a prime number
- d. Write a C program to find the sum of individual digits of a positive integer and test given number is palindrome.
- e. A Fibonacci sequence is defined as follows: the first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the preceding two terms in the sequence. Write a C program to generate the first n terms of the sequence.
- f. Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.
- g. Write a C program to find the roots of a Quadratic equation.
- h. Write a C program to calculate the following, where x is a fractional value. i.  $1 - x/2 + x^2/4 - x^3/6$
- i. Write a C program to read in two numbers, x and n, and then compute the sum of this geometric progression:  $1 + x + x^2 + x^3 + \dots + x^n$ . For example: if n is 3 and x is 5, then the program computes  $1 + 5 + 25 + 125$ .

### Arrays, Pointers and Functions:

- a. Write a C program to find the minimum, maximum and average in an array of integers.
- b. Write a function to compute mean, variance, Standard Deviation, sorting of n elements in a single dimension array.
- c. Write a C program that uses functions to perform the following:  
Addition of Two Matrices  
Multiplication of Two Matrices  
Transpose of a matrix with memory dynamically allocated for the new matrix as row and column counts may not be the same.
- d. Write C programs that use both recursive and non-recursive functions  
To find the factorial of a given integer.  
To find the GCD (greatest common divisor) of two given integers.  
To find  $x^n$
- e. Write a program for reading elements using a pointer into an array and display the values using the array.
- f. Write a program for display values reverse order from an array using a pointer.
- g. Write a program through a pointer variable to sum of n elements from an array.

### Files:

- a. Write a C program to display the contents of a file to standard output device.
- b. Write a C program which copies one file to another, replacing all lowercase characters with their uppercase equivalents.
- c. Write a C program to count the number of times a character occurs in a text file. The file name and the character are supplied as command line arguments.
- d. Write a C program that does the following:  
It should first create a binary file and store 10 integers, where the file name and 10 values are given in the command line. (hint: convert the strings using atoi function)  
Now the program asks for an index and a value from the user and the value at that index should be changed to the new value in the file. (hint: use fseek function)  
The program should then read all 10 values and print them back.
- e. Write a C program to merge two files into a third file (i.e., the contents of the first file followed by those of the second are put in the third file).

### Strings:



- Write a C program to convert a Roman numeral ranging from I to L to its decimal equivalent.
- Write a C program that converts a number ranging from 1 to 50 to Roman equivalent
- Write a C program that uses functions to perform the following operations:  
To insert a sub-string into a given main string from a given position.  
To delete n Characters from a given position in a given string.
- Write a C program to determine if the given string is a palindrome or not (Spelled same in both directions with or without a meaning like madam, civic, noon, abcba, etc.)
- Write a C program that displays the position of a character ch in the string S or – 1 if S doesn't contain ch.
- Write a C program to count the lines, words and characters in a given text.

#### **Miscellaneous:**

- Write a menu driven C program that allows a user to enter n numbers and then choose between finding the smallest, largest, sum, or average. The menu and all the choices are to be functions. Use a switch statement to determine what action to take. Display an error message if an invalid choice is entered.
- Write a C program to construct a pyramid of numbers as follows:  

1	*	1	1	*
1 2	* *	2 3	2 2	* *
1 2 3	* * *	4 5 6	3 3 3	* * *
			4 4 4 4	* *
				*

#### **Sorting and Searching:**

- Write a C program that uses non recursive function to search for a Key value in a given list of integers using linear search method.
- Write a C program that uses non recursive function to search for a Key value in a given sorted list of integers using binary search method.
- Write a C program that implements the Bubble sort method to sort a given list of integers in ascending order.
- Write a C program that sorts the given array of integers using selection sort in descending order
- Write a C program that sorts the given array of integers using insertion sort in ascending order
- Write a C program that sorts a given array of names

#### **TEXT BOOKS:**

- Jeri R. Hanly and Elliot B.Koffman, Problem solving and Program Design in C 7th Edition, Pearson
- B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)

#### **REFERENCE BOOKS:**

- Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, PHI
- E. Balagurusamy, Computer fundamentals and C, 2nd Edition, McGraw-Hill
- Yashavant Kanetkar, Let Us C, 18th Edition, BPB
- R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
- Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
- Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4th Edition
- Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill

## ENGLISH LANGUAGE AND COMMUNICATION SKILLS LABORATORY

**B.Tech. I Year I Sem.**

**L T P C**

**0 0 2 1**

The English Language and Communication Skills (ELCS) Lab focuses on the production and practice of sounds of language and familiarizes the students with the use of English in everyday situations both in formal and informal contexts.

### **Course Objectives:**

- To facilitate computer-assisted multi-media instruction enabling individualized and independent language learning
- To sensitize the students to the nuances of English speech sounds, word accent, intonation and rhythm
- To bring about a consistent accent and intelligibility in students' pronunciation of English by providing an opportunity for practice in speaking
- To improve the fluency of students in spoken English and neutralize the impact of dialects.
- To train students to use language appropriately for public speaking, group discussions and interviews

### **Course Outcomes:** Students will be able to:

- Understand the nuances of English language through audio- visual experience and group activities
- Neutralise their accent for intelligibility
- Speak with clarity and confidence which in turn enhances their employability skills

### **Syllabus: English Language and Communication Skills Lab (ELCS) shall have two parts:**

- a. Computer Assisted Language Learning (CALL) Lab**
- b. Interactive Communication Skills (ICS) Lab**

### **Listening Skills:**

#### **Objectives**

1. To enable students develop their listening skills so that they may appreciate the role in the LSRW skills approach to language and improve their pronunciation
2. To equip students with necessary training in listening, so that they can comprehend the speech of people of different backgrounds and regions

*Students should be given practice in listening to the sounds of the language, to be able to recognize them and find the distinction between different sounds, to be able to mark stress and recognize and use the right intonation in sentences.*

- Listening for general content
- Listening to fill up information
- Intensive listening
- Listening for specific information

### **Speaking Skills:**

#### **Objectives**

1. To involve students in speaking activities in various contexts
  2. To enable students express themselves fluently and appropriately in social and professional contexts
- Oral practice

- Describing objects/situations/people
- Role play – Individual/Group activities
- Just A Minute (JAM) Sessions

The following course content is prescribed for the **English Language and Communication Skills Lab**.

### **Exercise – I**

#### **CALL Lab:**

*Understand:* Listening Skill- Its importance – Purpose- Process- Types- Barriers- Effective Listening.

*Practice:* Introduction to Phonetics – Speech Sounds – Vowels and Consonants – Minimal Pairs- Consonant Clusters- Past Tense Marker and Plural Marker- *Testing Exercises*

#### **ICS Lab:**

*Understand:* Spoken vs. Written language- Formal and Informal English.

*Practice:* Ice-Breaking Activity and JAM Session- Situational Dialogues – Greetings – Taking Leave – Introducing Oneself and Others.

### **Exercise – II**

#### **CALL Lab:**

*Understand:* Structure of Syllables – Word Stress– Weak Forms and Strong Forms – Stress pattern in sentences – Intonation.

*Practice:* Basic Rules of Word Accent - Stress Shift - Weak Forms and Strong Forms- Stress pattern in sentences – Intonation - *Testing Exercises*

#### **ICS Lab:**

*Understand:* Features of Good Conversation – Strategies for Effective Communication.

*Practice:* Situational Dialogues – Role Play- Expressions in Various Situations –Making Requests and Seeking Permissions - Telephone Etiquette.

### **Exercise - III**

#### **CALL Lab:**

*Understand:* Errors in Pronunciation-Neutralising Mother Tongue Interference (MTI).

*Practice:* Common Indian Variants in Pronunciation – Differences between British and American Pronunciation -*Testing Exercises*

#### **ICS Lab:**

*Understand:* Descriptions- Narrations- Giving Directions and Guidelines – Blog Writing

*Practice:* Giving Instructions – Seeking Clarifications – Asking for and Giving Directions – Thanking and Responding – Agreeing and Disagreeing – Seeking and Giving Advice – Making Suggestions.

### **Exercise – IV**

#### **CALL Lab:**

*Understand:* Listening for General Details.

*Practice:* Listening Comprehension Tests - *Testing Exercises*

#### **ICS Lab:**

*Understand:* Public Speaking – Exposure to Structured Talks - Non-verbal Communication- Presentation Skills.

*Practice:* Making a Short Speech – Extempore- Making a Presentation.

### **Exercise – V**

#### **CALL Lab:**

*Understand:* Listening for Specific Details.

*Practice:* Listening Comprehension Tests -*Testing Exercises*

## **ICS Lab:**

*Understand:* Group Discussion

*Practice:* Group Discussion

## **Minimum Requirement of infrastructural facilities for ELCS Lab:**

### **1. Computer Assisted Language Learning (CALL) Lab:**

**The Computer Assisted Language Learning Lab** has to accommodate 40 students with 40 systems, with one Master Console, LAN facility and English language learning software for self- study by students.

#### **System Requirement (Hardware component):**

*Computer network with LAN facility (minimum 40 systems with multimedia) with the following specifications:*

- i) Computers with Suitable Configuration
- ii) High Fidelity Headphones

### **2. Interactive Communication Skills (ICS) Lab :**

**The Interactive Communication Skills Lab:** A Spacious room with movable chairs and audiovisual aids with a Public Address System, a T. V. or LCD, a digital stereo –audio & video system and camcorder etc.

#### **Source of Material (Master Copy):**

*Exercises in Spoken English. Part 1,2,3.* CIEFL and Oxford University Press

**Note:** Teachers are requested to make use of the master copy and get it tailor-made to suit the contents of the syllabus.

#### **Suggested Software:**

- Cambridge Advanced Learners' English Dictionary with CD.
- Grammar Made Easy by Darling Kindersley.
- Punctuation Made Easy by Darling Kindersley.
- Oxford Advanced Learner's Compass, 10th Edition.
- English in Mind (Series 1-4), Herbert Puchta and Jeff Stranks with Meredith Levy, Cambridge.
- English Pronunciation in Use (Elementary, Intermediate, Advanced) Cambridge University Press.
- English Vocabulary in Use (Elementary, Intermediate, Advanced) Cambridge University Press.
- TOEFL & GRE (KAPLAN, AARCO & BARRONS, USA, Cracking GRE by CLIFFS). Digital All
- Orell Digital Language Lab (Licensed Version)

## **REFERENCE BOOKS:**

1. (2022). *English Language Communication Skills – Lab Manual cum Workbook*. Cengage Learning India Pvt. Ltd.
2. Shobha, KN & Rayen, J. Lourdes. (2019). *Communicative English – A workbook*. Cambridge University Press
3. Kumar, Sanjay & Lata, Pushp. (2019). *Communication Skills: A Workbook*. Oxford University Press
4. Board of Editors. (2016). *ELCS Lab Manual: A Workbook for CALL and ICS Lab Activities*. Orient Black Swan Pvt. Ltd.
5. Mishra, Veerendra et al. (2020). *English Language Skills: A Practical Approach*. Cambridge

# Syllabus

## I Year II Semester

S.No.	Course Title	Periods per week			Credits
		L	T	P	
1	Ordinary Differential Equations and Vector Calculus	3	1	0	4
2	Engineering Chemistry	3	1	0	4
3	Computer Aided Engineering Graphics	1	0	4	3
4	Basic Electrical Engineering	2	0	0	2
5	Digital Electronics	2	0	0	2
6	Engineering Chemistry Laboratory	0	0	2	1
7	Basic Electrical Engineering Laboratory	0	0	2	1
8	Python Programming Laboratory	0	1	2	2
9	IT Workshop	0	0	2	1
	<b>Total Credits</b>	<b>11</b>	<b>3</b>	<b>12</b>	<b>20</b>

# ORDINARY DIFFERENTIAL EQUATIONS AND VECTOR CALCULUS

**B. Tech. I Year II Sem.**

**L T P C**  
**3 1 0 4**

**Pre-requisites:** Mathematical Knowledge at pre-university level

**Course Objectives:** To learn

1. Methods of solving the differential equations of first order.
2. Methods of solving the differential equations of higher order.
3. Concept, properties of Laplace transforms. Solving ordinary differential equations using Laplace transforms techniques.
4. The physical quantities involved in engineering field related to vector valued functions
5. The basic properties of vector valued functions and their applications to line, surface and volume integrals

**Course outcomes:** After learning the contents of this paper the student must be able to

1. Identify whether the given differential equation of first order is exact or not.
2. Solve higher differential equation and apply the concept of differential equation to real world problems.
3. Use the Laplace transforms techniques for solving ODE's.
4. Evaluate the line, surface and volume integrals.
5. Converting line, surface and volume integrals from one to another

## **UNIT-I: First Order ODE**

**8 L**

Exact differential equations, Equations reducible to exact differential equations, linear and Bernoulli's equations, Applications: Orthogonal Trajectories (only in Cartesian Coordinates) Newton's law of cooling, Law of natural growth and decay.

## **UNIT-II: Ordinary Differential Equations of Higher Order**

**10 L**

Second order linear differential equations with constant coefficients: Non-Homogeneous terms of the type  $e^{ax}$ ,  $\sin ax$ ,  $\cos ax$ , polynomials in  $x$ ,  $e^{ax}V(x)$  and  $x V(x)$ , method of variation of parameters, Equations reducible to linear ODE with constant coefficients: Legendre's equation, Cauchy-Euler equation. Applications: Electric Circuits

## **UNIT-III: Laplace transforms**

**10 L**

Laplace Transforms: Laplace Transform of standard functions, First shifting theorem, Second shifting theorem, Unit step function, Dirac delta function, Laplace transforms of functions when they are multiplied and divided by 't', Laplace transforms of derivatives and integrals of function, Evaluation of integrals by Laplace transforms, Laplace transform of periodic functions, Inverse Laplace transform by different methods, convolution theorem (without proof). Applications: solving Initial value problems by Laplace Transform method.

## **UNIT-IV: Vector Differentiation**

**10 L**

Vector point functions and scalar point functions, Gradient, Divergence and Curl, Directional derivatives, Tangent plane and normal line, Vector Identities, Scalar potential functions, Solenoidal and Irrotational vectors.

**UNIT-V: Vector Integration****10 L**

Line, Surface and Volume Integrals, Theorems of Green, Gauss and Stokes (without proofs) and their applications.

**TEXT BOOKS:**

1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010
2. R.K. Jain and S.R.K. Iyengar, Advanced Engineering Mathematics, Narosa Publications, 5th Edition, 2016.

**REFERENCE BOOKS:**

1. Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
2. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint, 2002.
3. H. K. Dass and Er. Rajnish Verma, Higher Engineering Mathematics, S Chand and Company Limited, New Delhi.
4. N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications, Reprint, 2008

# ENGINEERING CHEMISTRY

**B.Tech. I Year II Sem**

**L T P C**

**3 1 0 4**

## **Course Objectives:**

1. To bring adaptability to new developments in Engineering Chemistry and to acquire the skills required to become a perfect engineer.
2. To know the importance of water and its treatment in domestic and industrial usage.
3. To acquire fundamental aspects of battery chemistry, significance of corrosion its control to protect the structures.
4. To gain knowledge in the preparation and engineering applications of materials like polymers, cement, smart materials, Lubricants etc.,
5. To acquire required knowledge the basic concepts of petroleum and its products.

## **Course Outcomes:**

1. They can predict potential applications of chemistry and practical utility in order to become good engineers and entrepreneurs.
2. The students are able to understand the basic importance of water and its usage in domestic and industrial purposes.
3. Students will acquire the basic knowledge of battery technology and electrochemical procedures related to corrosion and its control.
4. They can learn the fundamentals and general properties of polymers and other engineering materials.
5. Students will be able to understand the mechanism of combustion for solving problems related to combustion.

## **UNIT - I: Water and its treatment:**

**[10]**

Introduction to hardness of water – Estimation of hardness of water by complexometric method and related numerical problems. Potable water and its specifications - Steps involved in the treatment of potable water - Disinfection of potable water by chlorination and break - point chlorination. Defluoridation - Determination of Fion by ion- selective electrode method.

Boiler troubles: Sludge, Scales and Caustic embrittlement. Internal treatment of Boiler feed water - Calgon conditioning - Phosphate conditioning - Colloidal conditioning, External treatment methods - Softening of water by ion- exchange processes. Desalination of water – Reverse osmosis.

## **UNIT – II Battery Chemistry & Corrosion**

**[10]**

Introduction - Classification of batteries- primary, secondary and reserve batteries with examples. Basic requirements for commercial batteries. Construction, working and applications of: Zn-air and Lithium ion battery, Applications of Li-ion battery to electrical vehicles. Fuel Cells- Differences between battery and a fuel cell, Construction and applications of Methanol Oxygen fuel cell and Solid oxide fuel cell. Solar cells - Introduction and applications of Solar cells.

Corrosion: Causes and effects of corrosion – theories of chemical and electrochemical corrosion – mechanism of electrochemical corrosion, Types of corrosion: Galvanic, water-line and pitting corrosion. Factors affecting rate of corrosion, Corrosion control methods- Cathodic protection – Sacrificial anode and impressed current methods. Electroplating of Cu



**UNIT - III: Polymeric materials:****[10]**

Definition – Classification of polymers with examples – Types of polymerization – addition (free radical addition) and condensation polymerization with examples – Nylon 6:6, Terylene

Plastics: Definition and characteristics- thermoplastic and thermosetting plastics, Preparation, Properties and engineering applications of PVC and Bakelite, Teflon, Fiber reinforced plastics (FRP).

Rubbers: Natural rubber, Processing and its vulcanization.

Elastomers: Characteristics –preparation – properties and applications of Buna-S, Butyl and Thiokol rubber.

Conducting polymers: Characteristics and Classification with examples-mechanism of conduction in trans-polyacetylene and applications of conducting polymers. Biodegradable polymers: Concept and advantages - Polylactic acid and poly vinyl alcohol and their applications.

**UNIT - IV: Energy Sources:****[10]**

Introduction, Calorific value of fuel – HCV, LCV- Dulong's formula and Numericals Classification- solid fuels: coal – analysis of coal – proximate and ultimate analysis and their significance. Liquid fuels – petroleum and its refining, cracking types – moving bed catalytic cracking. Knocking – octane and cetane rating, synthetic petrol - Fischer-Tropsch's process; Gaseous fuels – composition and uses of natural gas, LPG and CNG, Biodiesel – Transesterification, advantages. Combustion –Calculation of air quantities (Numericals).

**UNIT - V: Engineering Materials:****[8]**

Cement: Portland cement, its composition, setting and hardening.

Smart materials and their engineering applications

Shape memory materials- Poly L- Lactic acid. Thermoresponsive materials- Polyacryl amides, Poly vinyl amides

Lubricants: Classification of lubricants with examples-characteristics of a good lubricants - mechanism of lubrication (thick film, thin film and extreme pressure)- properties of lubricants: viscosity, cloud point, pour point, flash point and fire point.

**TEXT BOOKS:**

1. Engineering Chemistry by P.C. Jain and M. Jain, Dhanpatrai Publishing Company, 2010
2. Engineering Chemistry by Rama Devi, Venkata Ramana Reddy and Rath, Cengage learning, 2016
3. A text book of Engineering Chemistry by M. Thirumala Chary, E. Laxminarayana and K. Shashikala, Pearson Publications, 2021.
4. Textbook of Engineering Chemistry by Jaya Shree Anireddy, Wiley Publications.

**REFERENCE BOOKS:**

1. Engineering Chemistry by Shikha Agarwal, Cambridge University Press, Delhi (2015)
2. Engineering Chemistry by Shashi Chawla, Dhanpatrai and Company (P) Ltd. Delhi (2011)

# COMPUTER AIDED ENGINEERING GRAPHICS

**B.Tech. I Year II Sem**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>1</b>	<b>0</b>	<b>4</b>	<b>3</b>

## Course Objectives:

- To develop the ability of visualization of different objects through technical drawings.
- To acquire computer drafting skill for communication of concepts, ideas in the design of engineering products.
- Apply the knowledge of interpretation of projection in different quadrants.
- Create intricate details of components through sections and develop its surfaces.
- Convert the pictorial views into orthographic view and vice versa.

**Course Outcomes:** At the end of the course, the student will be able to:

- CO1: Apply computer aided drafting tool to create 2D and 3D objects
- CO2: Sketch conics and different types of solids
- CO2: Appreciate the need of Sectional views of solids and Development of surfaces of solids
- CO4: Read and interpret engineering drawings
- CO5: Conversion of orthographic projection into isometric view and vice versa manually and by using computer aided drafting

## UNIT-I:

**Introduction to Engineering Graphics:** Principles of Engineering Graphics and their Significance, Scales – Plain & Diagonal, Conic Sections including the Rectangular Hyperbola – General method only. Cycloid, Epicycloid and Hypocycloid, Introduction to Computer aided drafting – views, commands and conics

## UNIT-II:

**Orthographic Projections:** Principles of Orthographic Projections – Conventions – Projections of Points and Lines, Projections of Plane regular geometric figures. Auxiliary Planes. Computer aided orthographic projections – points, lines and planes

## UNIT-III:

**Projections of Regular Solids** – Auxiliary Views - Sections or Sectional views of Right Regular Solids – Prism, Cylinder, Pyramid, Cone – Auxiliary views, Computer aided projections of solids – sectional views

## UNIT-IV:

Development of Surfaces of Right Regular Solids – Prism, Cylinder, Pyramid and Cone, Development of surfaces using computer aided drafting

## UNIT-V:

**Isometric Projections:** Principles of Isometric Projection – Isometric Scale – Isometric Views – Conventions – Isometric Views of Lines, Plane Figures, Simple and Compound Solids – Isometric Projection of objects having non-isometric lines. Isometric Projection of Spherical Parts. Conversion of Isometric Views to Orthographic Views and Vice-versa – Conventions. Conversion of orthographic projection into isometric view using computer aided drafting.

**TEXTBOOKS:**

1. Engineering Drawing N.D.Bhatt /Charotar
2. Engineering Drawing and Graphics Using AutoCAD Third Edition, T. Jeyapoovan, Vikas: S. Chand and company Ltd.

**REFERENCE BOOKS:**

1. Engineering Drawing, Basant Agrawal and C M Agrawal, Third Edition McGraw Hill
2. Engineering Graphics and Design, WILEY, Edition 2020
3. Engineering Drawing, M. B. Shah, B.C. Rane / Pearson.
4. Engineering Drawing, N. S. Parthasarathy and Vela Murali, Oxford
5. Computer Aided Engineering Drawing – K Balaveera Reddy et al – CBS Publishers

**Note:** - External examination is conducted in conventional mode and internal evaluation to be done by both conventional as well as using computer aided drafting.

## BASIC ELECTRICAL ENGINEERING

**B.TECH. I YEAR II SEMESTER**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>2</b>	<b>0</b>	<b>0</b>	<b>2</b>

**Prerequisite:** Matrices and Calculus, Intermediate Physics.

### **Course Objectives:**

1. To know about KVL & KCL laws
2. To understand Single & Three phase AC circuits.
3. To learn about the working of DC Machines and Transformers.
4. To comprehend the working principle of Induction Motor.
5. To import the knowledge of various electrical installations and the concept of power, power factor and its improvement.

**Course Outcomes:** Upon completing this course, the student will be able to

1. Resolve electrical circuits using network laws and theorems.
2. Operate resonance in series RLC circuits.
3. Identify losses and calculate the efficiency of Transformer.
4. Analyze Torque-Speed Characteristics of Three phase Induction Motor.
5. Analyze importance of Earthing and Energy Consumption.

### **UNIT: I D.C. CIRCUITS**

**10L**

Electrical circuit elements (R, L and C), voltage and current sources, KVL&KCL, analysis of simple circuits with dc excitation. Superposition, Thevenin and Norton Theorems. Time-domain analysis of first-order RL and RC circuits.

### **UNIT: II A.C. CIRCUITS**

**10L**

Representation of sinusoidal waveforms, peak and rms values, phasor representation, real power, reactive power, apparent power, power factor, Analysis of single-phase ac circuits consisting of R, L, C, RL, RC, RLC combinations (series and parallel), resonance in series R-L-C circuit. Three-phase balanced circuits, voltage and current relations in star and delta connections.

### **UNIT: III D.C.MACHINES & TRANSFORMERS**

**10L**

Construction and working principle of dc machine, performance characteristics of dc shunt machine. Ideal and practical transformer, equivalent circuit, losses in transformers, regulation and efficiency. Auto-transformer and three-phase transformer connections.

### **UNIT: IV A.C. MACHINES**

**10L**

Generation of rotating magnetic field, Construction and working of a three-phase induction motor, Significance of torque-slip characteristics. Single-phase induction motor, Construction and working. Construction and working of synchronous generator.(Elementary Treatment Only)

### **UNIT: V ELECTRICAL INSTALLATIONS**

**10L**

Components of LT Switchgear: Switch Fuse Unit (SFU), MCB, ELCB, MCCB, Types of Wires and Cables, Earthing. Types of Batteries, Important Characteristics for Batteries. Elementary calculations for energy consumption, power factor improvement and battery backup.

**TEXT BOOKS:**

1. D.P. Kothari and I. J. Nagrath, “Basic Electrical Engineering”, Tata McGraw Hill, 4th Edition, 2019.
2. MS Naidu and S Kamakshaiah, “Basic Electrical Engineering”, Tata McGraw Hill, 2nd Edition, 2008.

**REFERENCE BOOKS:**

1. P. Ramana, M. Suryakalavathi, G.T. Chandrasheker, “Basic Electrical Engineering”, S. Chand, 2nd Edition, 2019.
2. D. C. Kulshreshtha, “Basic Electrical Engineering”, McGraw Hill, 2009
3. M. S. Sukhija, T. K. Nagsarkar, “Basic Electrical and Electronics Engineering”, Oxford, 1st Edition, 2012.
4. Abhijit Chakrabarthy, Sudipta Debnath, Chandan Kumar Chanda, “Basic Electrical Engineering”, 2nd Edition, McGraw Hill, 2021.
5. L. S. Bobrow, “Fundamentals of Electrical Engineering”, Oxford University Press, 2011.
6. E. Hughes, “Electrical and Electronics Technology”, Pearson, 2010.

**WEB REFERENCES:**

1. <https://nptel.ac.in/courses/108108076>
2. <https://nptel.ac.in/courses/108105053>

## DIGITAL ELECTRONICS

B.Tech. I Year II Sem.

L T P C

2 0 0 2

**Course Objectives:** This course aims at through understanding of binary number system, logic gates, combination logic and synchronous and asynchronous logic.

### UNIT - I:

**BOOLEAN ALGEBRA AND LOGIC GATES:** Digital Systems, Binary Numbers, Number base conversions, Octal and Hexadecimal Numbers, complements, Signed binary numbers, Binary codes, Binary Storage and Registers, Binary logic.

Basic Definitions, Axiomatic definition of Boolean Algebra, Basic theorems and properties of Boolean algebra, Boolean functions, canonical and standard forms, other logic operations, Digital logic gates.

### UNIT - II:

**GATE – LEVEL MINIMIZATION:** The map method, Four-variable map, Five-Variable map, product of sums simplification Don't-care conditions, NAND and NOR implementation other Two-level implementations, Exclusive – Or function.

### UNIT - III:

**COMBINATIONAL LOGIC:** Combinational Circuits, Analysis procedure Design procedure, Binary Adder-Subtractor Decimal Adder, Binary multiplier, magnitude comparator, Decoders, Encoders, Multiplexers, HDL for combinational circuits.

### UNIT - IV:

**SEQUENTIAL LOGIC:** Sequential circuits, latches, Flip-Flops Analysis of clocked sequential circuits, state Reduction and Assignment, Design Procedure. Registers, shift Registers, Ripple counters, synchronous counters, other counters.

### UNIT - V

**MEMORIES AND ASYNCHRONOUS SEQUENTIAL LOGIC:** Introduction, Random-Access Memory, Memory Decoding, Error Detection and correction Read-only memory, Programmable logic Array programmable Array logic, Sequential Programmable Devices.

Introduction, Analysis Procedure, Circuits with Latches, Design Procedure, Reduction of state and Flow Tables, Race-Free state Assignment Hazards, Design Example.

### TEXT BOOKS:

1. Digital Design – Third Edition, M. Morris Mano, Pearson Education/PHI.
2. Digital Principles and Applications Albert Paul Malvino Donald P. Leach TATA McGraw Hill Edition.
3. Fundamentals of Logic Design, Roth, 5th Edition, Thomson.

### REFERENCE BOOKS:

1. Switching and Finite Automata Theory by Zvi. Kohavi, Tata McGraw Hill.
2. Switching and Logic Design, C.V.S. Rao, Pearson Education
3. Digital Principles and Design – Donald D.Givone, Tata McGraw Hill, Edition.
4. Fundamentals of Digital Logic and Microcomputer Design, 5TH Edition, M. Rafiquzzaman John

## ENGINEERING CHEMISTRY LABORATORY

B.Tech. I Year II Sem

L T P C

0 0 2 1

**Course Objectives:** The course consists of experiments related to the principles of chemistry required for engineering student. The student will learn:

- Estimation of hardness of water to check its suitability for drinking purpose.
- Students are able to perform estimations of acids and bases using conductometry, potentiometry and pH metry methods.
- Students will learn to prepare polymers such as Thiokol rubber and nylon-6 in the laboratory.
- Students will learn skills related to the lubricant properties such as viscosity of oils.
- Students will learn the extent of corrosion in metals like mild steel.

**Course Outcomes:** The experiments will make the student gain skills on:

- Determination of parameters like hardness of water in various conditions.
- Able to know parameters of rate of corrosion of mild steel in various conditions.
- Able to perform methods such as conductometry, potentiometry and pH metry in order to find out the concentrations or equivalence points of acids and bases.
- Students are able to prepare polymers like Thiokol rubber and nylon-6.
- Estimations viscosity of lubricant oils.

### List of Experiments:

**I. Volumetric Analysis:** Estimation of Hardness of water by EDTA Complexometry method.

**II. Conductometry:** Estimation of the concentration of an acid by Conductometry.

**III. Potentiometry:** Estimation of the amount of  $\text{Fe}^{+2}$  by Potentiometry.

**IV. pH Metry:** Determination of an acid concentration using pH meter.

### V. Preparations:

1. Preparation of Thiokol Rubber.
2. Preparation Nylon – 6,6.

### VI. Lubricants:

1. Estimation of acid value of given lubricant oil.
2. Estimation of Viscosity of lubricant oil using Ostwald's Viscometer.

**VII. Corrosion:** Determination of rate of corrosion of mild steel in the presence and absence of inhibitor.

### VIII. Virtual lab experiments

1. Construction of Fuel cell and its working.
2. Smart materials for Biomedical applications
3. Batteries for electrical vehicles.
4. Functioning of solar cell and its applications.

### REFERENCE BOOKS:

1. Lab manual for Engineering chemistry by B. Ramadevi and P. Aparna, S Chand Publications, New Delhi (2022)
2. Vogel's text book of practical organic chemistry 5th edition
3. Inorganic Quantitative analysis by A.I. Vogel, ELBS Publications.
4. College Practical Chemistry by V.K. Ahluwalia, Narosa Publications Ltd. New Delhi (2007).

## BASIC ELECTRICAL ENGINEERING LABORATORY

**B.TECH. I YEAR II SEMESTER**

L	T	P	C
0	0	2	1

**Prerequisite:** Basic Electrical Engineering

### **Course Objectives:**

1. To measure the electrical parameters for different types of DC circuits.
2. To compute the electrical parameters for different types AC circuits
3. To observe the transient response of various R, L and C circuits using different excitations.
4. To determine the performance of different types of DC, and Transformers
5. To determine the performance of different types of AC machines.

**Course Outcomes:** Upon completing this course, the student will be able to

1. Verify the basic Electrical circuits through different experiments.
2. Verify the Active and Reactive power of three phase balanced circuit.
3. Evaluate the performance calculations of Electrical Machines through various testing methods.
4. Evaluate the performance calculations of Transformers through various testing methods.
5. Analyze the transient responses of R, L and C circuits for different input conditions

### **List of experiments/demonstrations:**

#### **PART- A (compulsory)**

1. Verification of KVL , KCL & Superposition theorem
2. Verification of Thevenin's and Norton's theorem
3. Transient Response of Series RL and RC circuits for DC excitation
4. Resonance in series RLC circuit
5. Calculations and Verification of Impedance and Current of RL, RC and RLC series circuits
6. Measurement of Voltage, Current and Real Power in primary and Secondary Circuits of a Single-Phase Transformer
7. Performance Characteristics of a DC Shunt Motor
8. Torque-Speed Characteristics of a Three-phase Induction Motor.

#### **PART-B (any two experiments from the given list)**

1. Three Phase Transformer: Verification of Relationship between Voltages and Currents (Star-Delta, Delta-Delta, Delta-star, Star-Star)
2. Load Test on Single Phase Transformer (Calculate Efficiency and Regulation)
3. Measurement of Active and Reactive Power in a balanced Three-phase circuit
4. No-Load Characteristics of a Three-phase Alternator.

### **WEB REFERENCES:**

<http://vlabs.iitkgp.ernet.in/be/#>



## PYTHON PROGRAMMING LABORATORY

**B.Tech. I Year II Sem.**

L	T	P	C
0	1	2	2

### Course Objectives:

- To install and run the Python interpreter
- To learn control structures.
- To Understand Lists, Dictionaries in python
- To Handle Strings and Files in Python

**Course Outcomes:** After completion of the course, the student should be able to

- Develop the application specific codes using python.
- Understand Strings, Lists, Tuples and Dictionaries in Python
- Verify programs using modular approach, file I/O, Python standard library
- Implement Digital Systems using Python

**Note:** The lab experiments will be like the following experiment examples

### Week -1:

1. i) Use a web browser to go to the Python website <http://python.org>. This page contains information about Python and links to Python-related pages, and it gives you the ability to search the Python documentation.  
ii) Start the Python interpreter and type help() to start the online help utility.
2. Start a Python interpreter and use it as a Calculator.
3.
  - i) Write a program to calculate compound interest when principal, rate and number of periods are given.
  - ii) Given coordinates (x1, y1), (x2, y2) find the distance between two points
4. Read name, address, email and phone number of a person through keyboard and print the details.

### Week - 2:

1. Print the below triangle using for loop.  
5  
4 4  
3 3 3  
2 2 2 2  
1 1 1 1 1
2. Write a program to check whether the given input is digit or lowercase character or uppercase character or a special character (use 'if-else-if' ladder)
3. Python Program to Print the Fibonacci sequence using while loop
4. Python program to print all prime numbers in a given interval (use break)

### Week - 3:

1. i) Write a program to convert a list and tuple into arrays.  
ii) Write a program to find common values between two arrays.
2. Write a function called gcd that takes parameters a and b and returns their greatest common divisor.
3. Write a function called palindrome that takes a string argument and returns True if it is a palindrome and False otherwise. Remember that you can use the built-in function len to check the length of a string.

#### Week - 4:

1. Write a function called `is_sorted` that takes a list as a parameter and returns `True` if the list is sorted in ascending order and `False` otherwise.
2. Write a function called `has_duplicates` that takes a list and returns `True` if there is any element that appears more than once. It should not modify the original list.
  - i). Write a function called `remove_duplicates` that takes a list and returns a new list with only the unique elements from the original. Hint: they don't have to be in the same order.
  - ii). The wordlist I provided, `words.txt`, doesn't contain single letter words. So you might want to add "I", "a", and the empty string.
  - iii). Write a python code to read dictionary values from the user. Construct a function to invert its content. i.e., keys should be values and values should be keys.
3.
  - i) Add a comma between the characters. If the given word is 'Apple', it should become 'A,p,p,l,e'
  - ii) Remove the given word in all the places in a string?
  - iii) Write a function that takes a sentence as an input parameter and replaces the first letter of every word with the corresponding upper case letter and the rest of the letters in the word by corresponding letters in lower case without using a built-in function?
4. Write a recursive function that generates all binary strings of n-bit length

#### Week - 5:

1.
  - i) Write a python program that defines a matrix and prints
  - ii) Write a python program to perform addition of two square matrices
  - iii) Write a python program to perform multiplication of two square matrices
2. How do you make a module? Give an example of construction of a module using different geometrical shapes and operations on them as its functions.
3. Use the structure of exception handling all general purpose exceptions.

#### Week-6:

1.
  - a. Write a function called `draw_rectangle` that takes a `Canvas` and a `Rectangle` as arguments and draws a representation of the `Rectangle` on the `Canvas`.
  - b. Add an attribute named `color` to your `Rectangle` objects and modify `draw_rectangle` so that it uses the `color` attribute as the fill color.
  - c. Write a function called `draw_point` that takes a `Canvas` and a `Point` as arguments and draws a representation of the `Point` on the `Canvas`.
  - d. Define a new class called `Circle` with appropriate attributes and instantiate a few `Circle` objects. Write a function called `draw_circle` that draws circles on the canvas.
2. Write a Python program to demonstrate the usage of Method Resolution Order (MRO) in multiple levels of Inheritances.
3. Write a python code to read a phone number and email-id from the user and validate it for correctness.

#### Week- 7

1. Write a Python code to merge two given file contents into a third file.
2. Write a Python code to open a given file and construct a function to check for given words present in it and display on found.
3. Write a Python code to Read text from a text file, find the word with most number of occurrences
4. Write a function that reads a file *file1* and displays the number of words, number of vowels, blank spaces, lower case letters and uppercase letters.

#### Week - 8:

1. Import `numpy`, `Plotpy` and `Scipy` and explore their functionalities.
2. a) Install `NumPy` package with `pip` and explore it.
3. Write a program to implement Digital Logic Gates – AND, OR, NOT, EX-OR
4. Write a program to implement Half Adder, Full Adder, and Parallel Adder

5. Write a GUI program to create a window wizard having two text labels, two text fields and two buttons as Submit and Reset.

**TEXT BOOKS:**

1. Supercharged Python: Take your code to the next level, Overland
2. Learning Python, Mark Lutz, O'reilly

**REFERENCE BOOKS:**

1. Python Programming: A Modern Approach, Vamsi Kurama, Pearson
2. Python Programming A Modular Approach with Graphics, Database, Mobile, and Web Applications, Sheetal Taneja, Naveen Kumar, Pearson
3. Programming with Python, A User's Book, Michael Dawson, Cengage Learning, India Edition
4. Think Python, Allen Downey, Green Tea Press
5. Core Python Programming, W. Chun, Pearson
6. Introduction to Python, Kenneth A. Lambert, Cengage

## IT WORKSHOP

**B.Tech. I Year II Sem.**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>0</b>	<b>0</b>	<b>2</b>	<b>1</b>

**Course Objectives:** The IT Workshop for engineers is a training lab course spread over 60 hours. The modules include training on PC Hardware, Internet & World Wide Web and Productivity tools including Word, Excel, PowerPoint and Publisher.

### **Course Outcomes:**

- Perform Hardware troubleshooting
- Understand Hardware components and inter dependencies
- Safeguard computer systems from viruses/worms
- Document/ Presentation preparation
- Perform calculations using spreadsheets

### **PC Hardware**

**Task 1:** Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.

**Task 2:** Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

**Task 3:** Every student should individually install MS windows on the personal computer. Lab instructor should verify the installation and follow it up with a Viva.

**Task 4:** Every student should install Linux on the computer. This computer should have windows installed. The system should be configured as dual boot with both Windows and Linux. Lab instructors should verify the installation and follow it up with a Viva

### **Internet & World Wide Web**

**Task1: Orientation & Connectivity Boot Camp:** Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally students should demonstrate, to the instructor, how to access the websites and email. If there is no internet connectivity preparations need to be made by the instructors to simulate the WWW on the LAN.

**Task 2: Web Browsers, Surfing the Web:** Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.

**Task 3: Search Engines & Netiquette:** Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.

**Task 4: Cyber Hygiene:** Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsersto block pop ups, block active x downloads to avoid viruses and/or worms.

## **LaTeX and WORD**

**Task 1 – Word Orientation:** The mentor needs to give an overview of LaTeX and Microsoft (MS) office or equivalent (FOSS) tool word: Importance of LaTeX and MS office or equivalent (FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using LaTeX and word – Accessing, overview of toolbars, saving files, Using help and resources, rulers, format painter in word.

**Task 2: Using LaTeX and Word** to create a project certificate. Features to be covered:- Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in both LaTeX and Word.

**Task 3: Creating project abstract** Features to be covered:-Formatting Styles, Inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink, Symbols, Spell Check, Track Changes.

**Task 4: Creating a Newsletter:** Features to be covered:- Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

## **Excel**

**Excel Orientation:** The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel – Accessing, overview of toolbars, saving excel files, Using help and resources.

**Task 1: Creating a Scheduler** - Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text

**Task 2 : Calculating GPA** - .Features to be covered:- Cell Referencing, Formulae in excel – average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function, LOOKUP/VLOOKUP

**Task 3:** Split cells, freeze panes, group and outline, Sorting, Boolean and logical operators, Conditional formatting

## **Powerpoint**

**Task 1:** Students will be working on basic power point utilities and tools which help them create basic powerpoint presentations. PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in PowerPoint.

**Task 2:** Interactive presentations - Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

**Task 3:** Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting – Background, textures, Design Templates, Hidden slides.

## REFERENCE BOOKS:

1. Comdex Information Technology course tool kit Vikas Gupta, *WILEY Dreamtech*
2. The Complete Computer upgrade and repair book, 3rd edition Cheryl A Schmidt, *WILEY Dreamtech*
3. Introduction to Information Technology, ITL Education Solutions limited, *Pearson Education*.
4. PC Hardware - A Handbook – Kate J. Chase *PHI* (Microsoft)
5. LaTeX Companion – Leslie Lamport, *PHI/Pearson*.
6. IT Essentials PC Hardware and Software Companion Guide Third Edition by David Anfinson and Ken Quamme. – *CISCO Press, Pearson Education*.
7. IT Essentials PC Hardware and Software Labs and Study Guide Third Edition by Patrick Regan – *CISCO Press, Pearson Education*.

# Syllabus

## II Year I Semester

S.No.	Course Code	Course Title	Periods per week			Credits
			L	T	P	
1	CS301PC	Electronic Devices and Circuits	2	0	0	2
2	CS302PC	Data Structures	3	0	0	3
3	CS313PC	Operating Systems	3	0	0	3
4	CS312PC	Software Engineering	3	0	0	3
5	CS311PC	Discrete Mathematics	3	0	0	3
6	CS306PC	Elements of Computer Science & Engineering	0	0	2	1
7	CS309PC	Digital Electronics Lab	0	0	2	1
8	CS308PC	Data Structures Lab	0	0	3	1.5
9	CS314PC	Operating Systems Lab	0	0	3	1.5
10	MC309	Constitution of India	3	0	0	0
11	CS310PC	Skill Development Course (Data visualization- R Programming/ Power BI)	0	0	2	1
		<b>Total Credits</b>	<b>17</b>	<b>0</b>	<b>12</b>	<b>20</b>

## **ELECTRONIC DEVICES AND CIRCUITS**

**B.Tech. I Year II Sem.**

**L T P C**  
**2 0 0 2**

### **Course Objectives:**

1. To introduce components such as diodes, BJTs and FETs.
2. To know the applications of devices.
3. To know the switching characteristics of devices.

### **Course Outcomes:**

Upon completion of the Course, the students will be able to:

1. Acquire the knowledge of various electronic devices and their use on real life.
2. Know the applications of various devices.
3. Acquire the knowledge about the role of special purpose devices and their applications.

### **UNIT - I**

Diodes: Diode - Static and Dynamic resistances, Equivalent circuit, Diffusion and Transition Capacitances, V-I Characteristics, Diode as a switch- switching times.

### **UNIT - II**

Diode Applications: Rectifier - Half Wave Rectifier, Full Wave Rectifier, Bridge Rectifier, Rectifiers with Capacitive and Inductive Filters, Clippers-Clipping at two independent levels, Clamper-Clamping Circuit Theorem, Clamping Operation, Types of Clampers.

### **UNIT - III**

Bipolar Junction Transistor (BJT): Principle of Operation, Common Emitter, Common Base and Common Collector Configurations, Transistor as a switch, switching times,

### **UNIT - IV**

Junction Field Effect Transistor (FET): Construction, Principle of Operation, Pinch-Off Voltage, VoltAmpere Characteristic, Comparison of BJT and FET, FET as Voltage Variable Resistor, MOSFET, MOSTET as a capacitor.

### **UNIT – V**

Special Purpose Devices: Zener Diode - Characteristics, Zener diode as Voltage Regulator, Principle of Operation - SCR, Tunnel diode, UJT, Varactor Diode, Photo diode, Solar cell, LED, Schottky diode.

### **TEXT BOOKS:**

1. Jacob Millman - Electronic Devices and Circuits, McGraw Hill Education
2. Robert L. Boylestead, Louis Nashelsky- Electronic Devices and Circuits theory, 11th Edition, 2009, Pearson.

### **REFERENCE BOOKS:**

1. Horowitz -Electronic Devices and Circuits, David A. Bell – 5thEdition, Oxford.
2. Chinmoy Saha, Arindam Halder, Debaati Ganguly - Basic Electronics-Principles and Applications, Cambridge, 2018.



# DATA STRUCTURES

**B.Tech. II Year I Sem.**

**L T P C**

**3 0 0 3**

**Prerequisites:** Programming for Problem Solving

## **Course Objectives:**

- Exploring basic data structures such as stacks and queues.
- Introduces a variety of data structures such as hash tables, search trees, tries, heaps, graphs.
- Introduces sorting and pattern matching algorithms

## **Course Outcomes:**

- Ability to select the data structures that efficiently model the information in a problem.
- Ability to assess efficiency trade-offs among different data structure implementations or combinations.
- Implement and know the application of algorithms for sorting and pattern matching.
- Design programs using a variety of data structures, including hash tables, binary and general tree structures, search trees, tries, heaps, graphs, and AVL-trees.

## **UNIT - I**

Introduction to Data Structures, abstract data types, Linear list – singly linked list implementation, insertion, deletion and searching operations on linear list, Stacks- Operations, array and linked representations of stacks, stack applications, Queues- operations, array and linked representations.

## **UNIT - II**

Dictionaries: linear list representation, skip list representation, operations - insertion, deletion and searching.

Hash Table Representation: hash functions, collision resolution-separate chaining, open addressing linear probing, quadratic probing, double hashing, rehashing, extendible hashing.

## **UNIT - III**

Search Trees: Binary Search Trees, Definition, Implementation, Operations- Searching, Insertion and Deletion, B- Trees, B+ Trees, AVL Trees, Definition, Height of an AVL Tree, Operations – Insertion, Deletion and Searching, Red –Black, Splay Trees.

## **UNIT - IV**

Graphs: Graph Implementation Methods. Graph Traversal Methods.

Sorting: Quick Sort, Heap Sort, External Sorting- Model for external sorting, Merge Sort.

## **UNIT - V**

Pattern Matching and Tries: Pattern matching algorithms-Brute force, the Boyer –Moore algorithm, the Knuth-Morris-Pratt algorithm, Standard Tries, Compressed Tries, Suffix tries.

## **TEXT BOOKS:**

1. Fundamentals of Data Structures in C, 2 nd Edition, E. Horowitz, S. Sahni and Susan Anderson Freed, Universities Press.
2. Data Structures using C – A. S.Tanenbaum, Y. Langsam, and M.J. Augenstein, PHI/Pearson Education.

## **REFERENCE BOOK:**

1. Data Structures: A Pseudocode Approach with C, 2 nd Edition, R. F. Gilberg and B.A.Forouzan, Cengage Learning.

# OPERATING SYSTEMS

**B.Tech. II Year I Sem.**

**L T P C**

**3 0 0 3**

## **Prerequisites:**

1. A course on “Computer Programming and Data Structures”.
2. A course on “Computer Organization and Architecture”.

## **Course Objectives:**

- Introduce operating system concepts (i.e., processes, threads, scheduling, synchronization, deadlocks, memory management, file and I/O subsystems and protection)
- Introduce the issues to be considered in the design and development of operating system
- Introduce basic Unix commands, system call interface for process management, interprocess communication and I/O in Unix

## **Course Outcomes:**

- Will be able to control access to a computer and the files that may be shared
- Demonstrate the knowledge of the components of computers and their respective roles in computing.
- Ability to recognize and resolve user problems with standard operating environments.
- Gain practical knowledge of how programming languages, operating systems, and architectures interact and how to use each effectively.

## **UNIT - I**

**Operating System** - Introduction, Structures - Simple Batch, Multiprogrammed, Time-shared, Personal Computer, Parallel, Distributed Systems, Real-Time Systems, System components, Operating System services, System Calls Process - Process concepts and scheduling, Operations on processes, Cooperating Processes, Threads

## **UNIT - II**

**CPU Scheduling** - Scheduling Criteria, Scheduling Algorithms, Multiple -Processor Scheduling. System call interface for process management-fork, exit, wait, waitpid, exec  
**Deadlocks** - System Model, Deadlocks Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, and Recovery from Deadlock

## **UNIT - III**

**Process Management and Synchronization** - The Critical Section Problem, Synchronization Hardware, Semaphores, and Classical Problems of Synchronization, Critical Regions, Monitors  
**Interprocess Communication Mechanisms:** IPC between processes on a single computer system, IPC between processes on different systems, using pipes, FIFOs, message queues, shared memory.

## **UNIT - IV**

**Memory Management and Virtual Memory** - Logical versus Physical Address Space, Swapping, Contiguous Allocation, Paging, Segmentation, Segmentation with Paging, Demand Paging, Page Replacement, Page Replacement Algorithms.

## **UNIT - V**

**File System Interface and Operations** -Access methods, Directory Structure, Protection, File System

Structure, Allocation methods, Free-space Management. Usage of open, create, read, write, close, lseek, stat, ioctl system calls.

**TEXT BOOKS:**

1. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John Wiley.
2. Advanced programming in the UNIX environment, W.R. Stevens, Pearson education.

**REFERENCE BOOKS:**

1. Operating Systems- Internals and Design Principles, William Stallings, Fifth Edition–2005, Pearson Education/PHI
2. Operating System A Design Approach- Crowley, TMH.
3. Modern Operating Systems, Andrew S. Tanenbaum 2nd edition, Pearson/PHI
4. UNIX programming environment, Kernighan and Pike, PHI/ Pearson Education
5. UNIX Internals -The New Frontiers, U. Vahalia, Pearson Education.

# **SOFTWARE ENGINEERING**

**B.Tech. II Year I Sem.**

**L T P C**

**3 0 0 3**

## **Course Objectives**

- The aim of the course is to provide an understanding of the working knowledge of the techniques for estimation, design, testing and quality management of large software development projects.
- Topics include process models, software requirements, software design, software testing, software process/product metrics, risk management, quality management and UML diagrams

## **Course Outcomes**

- Ability to translate end-user requirements into system and software requirements, using e.g. UML, and structure the requirements in a Software Requirements Document (SRD).
- Identify and apply appropriate software architectures and patterns to carry out high level design of a system and be able to critically compare alternative choices.
- Will have experience and/or awareness of testing problems and will be able to develop a simple testing report

## **UNIT - I**

Introduction to Software Engineering: The evolving role of software, changing nature of software, software myths. A Generic view of process: Software engineering- a layered technology, a process framework, the capability maturity model integration (CMMI). Process models: The waterfall model, Spiral model and Agile methodology

## **UNIT - II**

Software Requirements: Functional and non-functional requirements, user requirements, system requirements, interface specification, the software requirements document.

Requirements engineering process: Feasibility studies, requirements elicitation and analysis, requirements validation, requirements management.

## **UNIT - III**

Design Engineering: Design process and design quality, design concepts, the design model.

Creating an architectural design: software architecture, data design, architectural styles and patterns, architectural design, conceptual model of UML, basic structural modeling, class diagrams, sequence diagrams, collaboration diagrams, use case diagrams, component diagrams.

## **UNIT - IV**

Testing Strategies: A strategic approach to software testing, test strategies for conventional software, black-box and white-box testing, validation testing, system testing, the art of debugging.

Metrics for Process and Products: Software measurement, metrics for software quality.

## **UNIT - V**

Risk management: Reactive Vs proactive risk strategies, software risks, risk identification, risk Projection, risk refinement, RMMM. Quality Management: Quality concepts, software quality assurance, software reviews, formal technical reviews, statistical software quality assurance, software reliability, the ISO 9000 quality standards.

**TEXT BOOKS:**

1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th edition, McGraw Hill International Edition.
2. Software Engineering- Sommerville, 7th edition, Pearson Education.

**REFERENCE BOOKS:**

1. The unified modeling language user guide Grady Booch, James Rumbaugh, Ivar Jacobson, Pearson Education.
2. Software Engineering, an Engineering approach- James F. Peters, Witold Pedrycz, John Wiley.
3. Software Engineering principles and practice- Waman S Jawadekar, The McGraw-Hill Companies.
4. Fundamentals of object-oriented design using UML Meiler page-Jones: Pearson Education.

# DISCRETE MATHEMATICS

**B.Tech. II Year I Sem.**

**L T P C**

**3 0 0 3**

## **Course Objectives:**

- Introduces elementary discrete mathematics for computer science and engineering.
- Topics include formal logic notation, methods of proof, induction, sets, relations, algebraic structures, elementary graph theory, permutations and combinations, counting principles; recurrence relations and generating functions.

## **Course Outcomes:**

- Understand and construct precise mathematical proofs
- Apply logic and set theory to formulate precise statements
- Analyze and solve counting problems on finite and discrete structures
- Describe and manipulate sequences
- Apply graph theory in solving computing problems

## **UNIT - I**

**Mathematical logic:** Introduction, Statements and Notation, Connectives, Normal Forms, Theory of Inference for the Statement Calculus, The Predicate Calculus, Inference Theory of the Predicate Calculus.

## **UNIT - II**

**Set theory:** Introduction, Basic Concepts of Set Theory, Representation of Discrete Structures, Relations and Ordering, Functions.

## **UNIT - III**

**Algebraic Structures:** Introduction, Algebraic Systems, Semi groups and Monoids, Lattices as Partially Ordered Sets, Boolean Algebra.

## **UNIT - IV**

**Elementary Combinatorics:** Basics of Counting, Combinations and Permutations, Enumeration of Combinations and Permutations, Enumerating Combinations and Permutations with Repetitions, Enumerating Permutation with Constrained Repetitions, Binomial Coefficient, The Binomial and Multinomial Theorems, The Principle of Exclusion.

## **UNIT - V**

**Graph Theory:** Basic Concepts, Isomorphism and Subgraphs, Trees and their Properties, Spanning Trees, Directed Trees, Binary Trees, Planar Graphs, Euler's Formula, Multi-graphs and Euler Circuits, Hamiltonian Graphs, Chromatic Numbers, The Four-Color Problem.

## **TEXT BOOKS:**

1. Discrete Mathematical Structures with Applications to Computer Science: J.P. Tremblay, R. Manohar, McGraw-Hill, 1st ed.
2. Discrete Mathematics for Computer Scientists & Mathematicians: Joe I. Mott, Abraham Kandel, Theodore P. Baker, Prentis Hall of India, 2nd ed.

## **REFERENCE BOOKS:**

1. Discrete and Combinatorial Mathematics - an applied introduction: Ralph.P. Grimald, Pearson education, 5th edition.
2. Discrete Mathematical Structures: Thomas Kosy, Tata McGraw Hill publishing co.

## **ELEMENTS OF COMPUTER SCIENCE AND ENGINEERING**

**B.Tech. I Year I Sem.**

**L T P C**  
**0 0 2 1**

**Course Objective:** To provide an overview of the subjects of computer science and engineering.

**Course Outcomes:**

1. Know the working principles of functional units of a basic Computer
2. Understand program development, the use of data structures and algorithms in problem solving.
3. Know the need and types of operating system, database systems.
4. Understand the significance of networks, internet, WWW and cyber security.
5. Understand Autonomous systems, the application of artificial intelligence.

### **UNIT – I**

Basics of a Computer – Hardware, Software, Generations of computers. Hardware - functional units, Components of CPU, Memory – hierarchy, types of memory, Input and output devices. Software – systems software, application software, packages, frameworks, IDEs.

### **UNIT – II**

Software development – waterfall model, Agile, Types of computer languages – Programming, markup, scripting Program Development – steps in program development, flowcharts, algorithms, data structures – definition, types of data structures

### **UNIT – III**

Operating systems: Functions of operating systems, types of operating systems, Device & Resource Management Database Management Systems: Data models, RDBMS, SQL, Database Transactions, data centers, cloud services

### **UNIT – IV**

Computer Networks: Advantages of computer networks, LAN, WAN, MAN, internet, WiFi, sensor networks, vehicular networks, 5G communication.

World Wide Web – Basics, role of HTML, CSS, XML, Tools for web designing, Social media, Online social networks.

Security – information security, cyber security, cyber laws

### **UNIT – V**

Autonomous Systems: IoT, Robotics, Drones, Artificial Intelligence – Learning, Game Development, natural language processing, image and video processing.

Cloud Basics

### **TEXT BOOK:**

1. Invitation to Computer Science, G. Michael Schneider, Macalester College, Judith L. Gersting University of Hawaii, Hilo, Contributing author: Keith Miller University of Illinois, Springfield.

### **REFERENCE BOOKS:**

1. Fundamentals of Computers, Reema Thareja, Oxford Higher Education, Oxford University Press.
2. Introduction to computers, Peter Norton, 8th Edition, Tata McGraw Hill.
3. Computer Fundamentals, Anita Goel, Pearson Education India, 2010.
4. Elements of computer science, Cengage.

## DIGITAL ELECTRONICS LABORATORY

B.Tech. II Year I Sem.

L T P C  
0 0 2 1

**Course Outcomes:** Upon Completing This Course, the students will be able to:

- Acquire the knowledge on numerical information in different forms and Boolean Algebra Theorems.
- Define Postulates of Boolean algebra and to minimize combinational functions, and design the combinational circuits.
- Design and Analyze Sequential Circuits for various cyclic functions.
- Characterize logic families analyze them for the purpose of AC and DC parameters.

### LIST OF EXPERIMENTS:

1. Realization of Logic circuit to generate r's Complement using Logic Gates.
2. Realization of given Boolean function using universal gates and minimizing the same. Compare the gate count before and after minimization.
3. Design and realize Full Adder circuit using gates/universal gates. Implement Full Subtractor using full adder.
4. Designing a 2 – bit Comparator using AND, OR and NOT gates. Realize 4 – bit Comparator using 2 – bit Comparators.
5. Realize 2:1 MUX using the given gates and Design 8:1 using 2:1 MUX.
6. Implement the given Boolean function using the given MUX(ex: code converters).
7. Realize a 2x4 Decoder using logic gates and implement 3x8 Decoder using 2x4 Decoder.
8. Implement the given Boolean function using given Decoders.
9. Convert Demultiplexer to Decoder and vice versa.
10. Verification of truth tables of flip flops using different clocks (level triggering, positive and negative edge triggering) also converts the given flip flop from one type to another.
11. Designing of Universal n-bit shift register using flip flops and Multiplexers. Draw the timing diagram of the Shift Register.
12. Design a Synchronous binary counter using D-flipflop /given flip flop.
13. Design Asynchronous counter for the given sequence using given flip flops.
14. Designing of MOD 8 Counter using JK flip flops.

Major Equipment required for Laboratories:

1. 5 V Fixed Regulated Power Supply/ 0-5V or more Regulated Power Supply.
2. 20 MHz Oscilloscope with Dual Channel.
3. Bread board and components/ Trainer Kit.
4. Multimeter.



## DATA STRUCTURES LAB

**B.Tech. II Year I Sem.**

**L T P C**  
**0 0 3 1.5**

### **Prerequisites:**

1. A Course on “Programming for problem solving”.
2. A course on “Data Science, GUI and Web Programming”.

### **Course Objectives:**

- It covers various concepts of C programming language
- It introduces searching and sorting algorithms
- It provides an understanding of data structures such as stacks and queues.

### **Course Outcomes:**

- Ability to develop C programs for computing and real-life applications using basic elements like control statements, arrays, functions, pointers and strings, and data structures like stacks, queues and linked lists.
- Ability to Implement searching and sorting algorithms

### **List of Experiments:**

1. Write a program that uses functions to perform the following operations on singly linked list.:  
i) Creation ii) Insertion iii) Deletion iv) Traversal
2. Write a program that uses functions to perform the following operations on doubly linked list.:  
i) Creation ii) Insertion iii) Deletion iv) Traversal
3. Write a program that uses functions to perform the following operations on circular linked list.:  
i) Creation ii) Insertion iii) Deletion iv) Traversal
4. Write a program that implement stack (its operations) using  
i) Arrays ii) Pointers
5. Write a program that implement Queue (its operations) using  
i) Arrays ii) Pointers
6. Write a program that implements the following sorting methods to sort a given list of integers in ascending order  
i) Quick sort ii) Heap sort iii) Merge sort
7. Write a program to implement the tree traversal methods( Recursive and Non Recursive).
8. Write a program to implement  
i) Binary Search tree ii) B Trees iii) B+ Trees iv) AVL trees v) Red - Black trees
9. Write a program to implement the graph traversal methods.
10. Implement a Pattern matching algorithms using Boyer- Moore, Knuth-Morris-Pratt

### **Text Books:**

1. Fundamentals of Data Structures in C, 2nd Edition, E. Horowitz, S. Sahni and Susan Anderson Freed, Universities Press.
2. Data Structures using C – A. S. Tanenbaum, Y. Langsam, and M. J. Augenstein, PHI/Pearson Education.

### **Reference Books:**

1. Data Structures: A Pseudocode Approach with C, 2nd Edition, R. F. Gilberg and B. A. Forouzan, Cengage Learning.

## OPERATING SYSTEMS LAB

B.Tech. II Year I Sem.

L T P C

0 0 3 1.5

### Prerequisites:

1. A course on “Programming for Problem Solving”,
2. A course on “Computer Organization and Architecture”.

**Co-requisite:** A course on “Operating Systems”.

### Course Objectives:

- To provide an understanding of the design aspects of operating system concepts through simulation
- Introduce basic Unix commands, system call interface for process management, interprocess communication and I/O in Unix

### Course Outcomes:

- Simulate and implement operating system concepts such as scheduling, deadlock management, file management and memory management.
- Able to implement C programs using Unix system calls

### List of Experiments:

1. Write C programs to simulate the following CPU Scheduling algorithms  
a) FCFS b) SJF c) Round Robin d) priority
2. Write programs using the I/O system calls of UNIX/LINUX operating system  
(open, read, write, close, fcntl, seek, stat, opendir, readdir)
3. Write a C program to simulate Bankers Algorithm for Deadlock Avoidance and Prevention.
4. Write a C program to implement the Producer – Consumer problem using semaphores using UNIX/LINUX system calls.
5. Write C programs to illustrate the following IPC mechanisms  
a) Pipes b) FIFOs c) Message Queues d) Shared Memory
6. Write C programs to simulate the following memory management techniques  
a) Paging b) Segmentation
7. Write C programs to simulate Page replacement policies  
a) FCFS b) LRU c) Optimal

### TEXT BOOKS:

1. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John Wiley
2. Advanced programming in the Unix environment, W.R.Stevens, Pearson education.

### REFERENCE BOOKS:

1. Operating Systems – Internals and Design Principles, William Stallings, Fifth Edition–2005, Pearson Education/PHI
2. Operating System - A Design Approach-Crowley, TMH.
3. Modern Operating Systems, Andrew S Tanenbaum, 2nd edition, Pearson/PHI
4. UNIX Programming Environment, Kernighan and Pike, PHI/Pearson Education
5. UNIX Internals: The New Frontiers, U. Vahalia, Pearson Education

## CONSTITUTION OF INDIA

**B.Tech. II Year I Sem.**

**L T P C**

**3 0 0 0**

**Course Objectives:** Students will be able to:

- Understand the premises informing the twin themes of liberty and freedom from a civil rights perspective.
- To address the growth of Indian opinion regarding modern Indian intellectuals' constitutional role and entitlement to civil and economic rights as well as the emergence of nationhood in the early years of Indian nationalism.
- To address the role of socialism in India after the commencement of the Bolshevik Revolution in 1917 and its impact on the initial drafting of the Indian Constitution.

**Course Outcomes:** Students will be able to:

- Discuss the growth of the demand for civil rights in India for the bulk of Indians before the arrival of Gandhi in Indian politics.
- Discuss the intellectual origins of the framework of argument that informed the conceptualization of social reforms leading to revolution in India.
- Discuss the circumstances surrounding the foundation of the Congress Socialist Party [CSP] under the leadership of Jawaharlal Nehru and the eventual failure of the proposal of direct elections through adult suffrage in the Indian Constitution
- Discuss the passage of the Hindu Code Bill of 1956.

**Unit - 1** History of Making of the Indian Constitution- History of Drafting Committee.

**Unit - 2** Philosophy of the Indian Constitution- Preamble Salient Features

**Unit - 3** Contours of Constitutional Rights & Duties - Fundamental Rights

- Right to Equality
- Right to Freedom
- Right against Exploitation
- Right to Freedom of Religion
- Cultural and Educational Rights
- Right to Constitutional Remedies
- Directive Principles of State Policy
- Fundamental Duties.

**Unit - 4 Organs of Governance:**

Parliament, Composition, Qualifications and Disqualifications, Powers and Functions, Executive, President, Governor, Council of Ministers, Judiciary, Appointment and Transfer of Judges, Qualifications, Powers and Functions

**Unit - 5 Local Administration:**

District's Administration head: Role and Importance, Municipalities:

Introduction, Mayor and role of Elected Representative, CEO of Municipal Corporation. Panchayat raj: Introduction, PRI: Zila Panchayat. Elected officials and their roles, CEO Zila Panchayat: Position and role. Block level: Organizational Hierarchy (Different departments), Village level: Role of Elected and Appointed officials, Importance of grass root democracy

**Unit - 6 Election Commission:**

Election Commission: Role and Functioning. Chief Election Commissioner and Election Commissioners. State Election Commission: Role and Functioning. Institute and Bodies for the welfare of SC/ST/OBC and women.

**Suggested Reading:**

1. The Constitution of India, 1950 (Bare Act), Government Publication.
2. Dr. S. N. Busi, Dr. B. R. Ambedkar framing of Indian Constitution, 1st Edition, 2015.
3. M. P. Jain, Indian Constitution Law, 7th Edn., Lexis Nexis, 2014.
4. D.D. Basu, Introduction to the Constitution of India, Lexis Nexis, 2015.

**SKILL DEVELOPMENT COURSE**  
(Data visualization- R Programming/ Power BI)

**B.Tech. II Year I Sem.**

**L T P C**  
**0 0 2 1**

**Course Objectives:**

- Effective use of Business Intelligence (BI) technology to apply data visualization
- To discern patterns and relationships in the data.
- To build Dashboard applications.
- To communicate the results clearly and concisely.
- To be able to work with different formats of data sets.

**Course Outcomes:**

At the end of the course a student should be able to

- Understand How to import data .
- Understand concepts of Dimensions and Measures.
- Develop Programs and understand how to map Visual Layouts and Graphical Properties.
- Create a Dashboard that links multiple visualizations.
- Use graphical user interfaces to create Frames for providing solutions to real world problems.

**Lab Problems:**

1. Understanding Data, What is data, where to find data, Foundations for building Data Visualizations, Creating Your First visualization?
2. Getting started with Software using Data file formats, connecting your Data , creating basic charts(line, bar charts, Tree maps)
3. Calculations, Overview of SUM, AVR, and Aggregate features, Creating custom calculations and fields.
4. Applying new data calculations to your visualizations, Formatting Visualizations, Formatting Tools and Menus, Formatting specific parts of the view.
5. Editing and Formatting Axes, Manipulating Data , Pivoting data.
6. Structuring your data, Sorting and filtering data, Pivoting data.
7. Advanced Visualization Tools: Using Filters, Using the Detail panel, using the Size panels, customizing filters, Using and Customizing tooltips, Formatting your data with colors.
8. Creating Dashboards & Storytelling, creating your first dashboard and Story, Design for different displays, adding interactivity to your Dashboard, Distributing & Publishing your Visualization.
9. File types, publishing to Online, Sharing your visualizations, printing, and Exporting.
10. Creating custom charts, cyclical data and circular area charts, Dual Axis charts.

**Reference Books:**

1. Microsoft Power BI cookbook, Brett Powell, 2nd edition.
2. R Programming for Data Science by Roger D. Peng (References)
3. The Art of R Programming by Norman Matloff Cengage Learning India.

# Syllabus

## II Year II Semester

S.No.	Course Title	Periods per week			Credits
		L	T	P	
1	Computer Oriented Statistical Methods	3	1	0	4
2	Computer Organization and Architecture	3	0	0	3
3	Sensors and Devices	2	0	0	2
4	Object Oriented Programming through Java	3	0	0	3
5	Computer Networks	3	0	0	3
6	Sensors and Devices Lab	0	0	2	1
7	Java Programming Lab	0	0	2	1
8	Real-time Research Project/ Field Based Research Project	0	0	4	2
9	Gender Sensitization Lab	0	0	2	0
10	Skill Development Course (Node JS/ React JS/Django/Flask)	0	0	2	1
	<b>Total Credits</b>	<b>14</b>	<b>1</b>	<b>12</b>	<b>20</b>

## COMPUTER ORIENTED STATISTICAL METHODS

**B.Tech. II Year II Sem.**

**L T P C**  
**3 1 0 4**

**Pre-requisites:** Mathematics courses of first year of study.

**Course Objectives:** To learn

- The theory of Probability, Probability distributions of single and multiple random variables
- The sampling theory, testing of hypothesis and making statistical inferences
- Stochastic process and Markov chains.

**Course outcomes:** After learning the contents of this paper the student must be able to

- Apply the concepts of probability and distributions to case studies.
- Formulate and solve problems involving random variables and apply statistical methods for analyzing experimental data.
- Apply concept of estimation and testing of hypothesis to case studies.
- Correlate the concepts of one unit to the concepts in other units.

### **UNIT - I: Probability**

**10 L**

Sample Space, Events, Counting Sample Points, Probability of an Event, Additive Rules, Conditional Probability, Independence, and the Product Rule, Baye's Rule.

Random Variables and Probability Distributions: Concept of a Random Variable, Discrete Probability Distributions, Continuous Probability Distributions.

### **UNIT - II: Expectation and discrete distributions**

**10 L**

Mean of a Random Variable, Variance and Covariance of Random Variables, Means and Variances of Linear Combinations of Random Variables, Chebyshev's Theorem.

Discrete Probability Distributions: Binomial Distribution, Poisson distribution.

### **UNIT - III: Continuous and Sampling Distributions**

**10 L**

Uniform Distribution, Normal Distribution, Areas under the Normal Curve, Applications of the Normal Distribution, Normal Approximation to the Binomial Distributions.

Fundamental Sampling Distributions: Random Sampling, Some Important Statistics, Sampling Distributions, Sampling Distribution of Means and the Central Limit Theorem, t - Distribution, F Distribution.

### **UNIT - IV: Sample Estimation & Tests of Hypotheses**

**10 L**

Introduction, Statistical Inference, Classical Methods of Estimation, Single Sample: Estimating the mean, standard error of a point estimate, prediction interval. Two sample: Estimating the difference between two means, Single sample: Estimating a proportion, Two samples: Estimating the difference between two proportions, Two samples: Estimating the ratio of two variances.

Statistical Hypotheses: General Concepts, Testing a Statistical Hypothesis, Single sample: Tests concerning a single mean, Two samples: tests on two means, One sample: test on a single proportion.

Two samples: tests on two proportions, Two- sample tests concerning variances.

## **UNIT-V: Stochastic Processes and Markov Chains**

**8L**

Introduction to Stochastic processes- Markov process. Transition Probability, Transition Probability Matrix, First order and Higher order Markov process, n-step transition probabilities, Markov chain, Steady state condition, Markov analysis.

### **TEXT BOOKS:**

1. Ronald E. Walpole, Raymond H. Myers, Sharon L. Myers, Keying Ye, Probability & Statistics For Engineers & Scientists, 9th Ed. Pearson Publishers.
2. S C Gupta and V K Kapoor, Fundamentals of Mathematical statistics, Khanna publications.
3. S.D.Sharma, Operations Research, Kedarnath and Ramnath Publishers, Meerut, Delhi.

### **REFERENCE BOOKS:**

1. T.T. Soong, Fundamentals of Probability and Statistics For Engineers, John Wiley & Sons, Ltd, 2004.
2. Sheldon M Ross, Probability and statistics for Engineers and scientists, academic press.
3. Miller and Freund's, Probability and Statistics for Engineers, 8th Edition, Pearson Educations.



# COMPUTER ORGANIZATION AND ARCHITECTURE

**B.Tech. II Year II Sem.**

**L T P C**

**3 0 0 3**

**Co-requisite:** A Course on “Digital Electronics”.

## Course Objectives

- The purpose of the course is to introduce principles of computer organization and the basic architectural concepts.
- It begins with basic organization, design, and programming of a simple digital computer and introduces simple register transfer language to specify various computer operations.
- Topics include computer arithmetic, instruction set design, microprogrammed control unit, pipelining and vector processing, memory organization and I/O systems, and multiprocessors

## Course Outcomes

- Understand the basics of instruction sets and their impact on processor design.
- Demonstrate an understanding of the design of the functional units of a digital computer system.
- Evaluate cost performance and design trade-offs in designing and constructing a computer processor including memory.
- Design a pipeline for consistent execution of instructions with minimum hazards.
- Recognize and manipulate representations of numbers stored in digital computers

## UNIT - I

Digital Computers: Introduction, Block diagram of Digital Computer, Definition of Computer Organization, Computer Design and Computer Architecture.

Register Transfer Language and Micro operations: Register Transfer language, Register Transfer, Bus and memory transfers, Arithmetic Micro operations, logic micro operations, shift micro operations, Arithmetic logic shift unit.

Basic Computer Organization and Design: Instruction codes, Computer Registers Computer instructions, Timing and Control, Instruction cycle, Memory Reference Instructions, Input – Output and Interrupt.

## UNIT - II

Microprogrammed Control: Control memory, Address sequencing, micro program example, design of control unit.

Central Processing Unit: General Register Organization, Instruction Formats, Addressing modes, Data Transfer and Manipulation, Program Control.

## UNIT - III

Data Representation: Data types, Complements, Fixed Point Representation, Floating Point Representation.

Computer Arithmetic: Addition and subtraction, multiplication Algorithms, Division Algorithms, Floating – point Arithmetic operations. Decimal Arithmetic unit, Decimal Arithmetic operations.

## UNIT - IV

Input-Output Organization: Input-Output Interface, Asynchronous data transfer, Modes of Transfer, Priority Interrupt Direct memory Access.

Memory Organization: Memory Hierarchy, Main Memory, Auxiliary memory, Associate Memory, Cache Memory.

## **UNIT - V**

Reduced Instruction Set Computer: CISC Characteristics, RISC Characteristics.

Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, RISC Pipeline, Vector Processing, Array Processor.

Multi Processors: Characteristics of Multiprocessors, Interconnection Structures, Interprocessor arbitration, Interprocessor communication and synchronization, Cache Coherence.

### **TEXT BOOK:**

1. Computer System Architecture – M. Morris Mano, Third Edition, Pearson/PHI.

### **REFERENCE BOOKS:**

1. Computer Organization – Carl Hamacher, Zvonks Vranesic, SafeaZaky, V<sup>th</sup> Edition, McGraw Hill.
2. Computer Organization and Architecture – William Stallings Sixth Edition, Pearson/PHI.
3. Structured Computer Organization – Andrew S. Tanenbaum, 4<sup>th</sup> Edition, PHI/Pearson.

## **SENSORS AND DEVICES**

**B.Tech. II Year II Sem.**

**L T P C**  
**2 0 0 2**

### **Course Objectives:**

- To introduce the terminology, technology and its applications
- To introduce the concept of M2M (machine to machine) with necessary protocols
- To introduce the Python Scripting Language which is used in many IoT devices
- To introduce the Raspberry PI platform, that is widely used in IoT applications
- To introduce the implementation of web-based services on IoT devices

### **Course Outcomes:**

- Understand IoT value chain structure (device, data cloud), application areas and technologies involved.
- Understand IoT sensors and technological challenges faced by IoT devices, with a focus on wireless, energy, power, and sensing modules
- Market forecast for IoT devices with a focus on sensors
- Explore and learn about Internet of Things with the help of preparing projects designed for Raspberry Pi

### **UNIT-I:**

Introduction to Signals and systems –Introduction to Analog Signal, Digital Signal.

Introduction to ADC and its Conversion, Binary Representation Signal.

Introduction to Internet of Things- Definition and Characteristics of IoT, Sensors, Actuators, Physical Design of IoT – IoT Protocols, IoT communication models, IoT Communication APIs, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Embedded Systems, IoT Levels and Templates, Domain Specific IoTs – Home, City, Environment, Energy, Agriculture and Industry.

### **UNIT-II:**

IoT and M2M- Software defined networks, network function virtualization, difference between SDN and NFV for IoT, Basics of IoT System Management with NETCONF, YANG- NETCONF, YANG, SNMP NETOPEER

### **UNIT-III:**

IoT Physical Devices and Endpoints- Introduction to Arduino and Raspberry Pi- Installation, Interfaces (serial, SPI, I2C)

Controlling Hardware- Connecting LED, Buzzer, Switching High Power devices with transistors, Controlling AC Power devices with Relays, Controlling servo motor, speed control of DC Motor, unipolar and bipolar Stepper motors

### **UNIT-IV:**

Sensors- Light sensor, temperature sensor with thermistor, voltage sensor, ADC and DAC, Temperature and Humidity Sensor DHT11, Motion Detection Sensors, Wireless Bluetooth Sensors, Level Sensors, USB Sensors, Embedded Sensors, Distance Measurement with ultrasound sensor

### **UNIT-V:**

IoT Physical Servers and Cloud Offerings– Introduction to Cloud Storage models and communication APIs  
Web Server – Web server for IoT, Cloud for IoT, Python web application framework  
Designing a RESTful web API

**TEXT BOOKS:**

1. Internet of Things - A Hands-on Approach, Arshdeep Bahga and Vijay Madisetti, Universities Press, 2015, ISBN: 9788173719547
2. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759
3. Raspberry Pi Cookbook, Software and Hardware Problems and solutions, Simon Monk, O'Reilly (SPD), 2016, ISBN 9789352133895

**REFERENCE BOOKS:**

1. Peter Waher, 'Learning Internet of Things', Packt Publishing, 2015
2. Peter Friess, 'Internet of Things – From Research and Innovation to Market Deployment', River Publishers, 2014
3. N. Ida, Sensors, Actuators and Their Interfaces, SciTech Publishers, 2014.

# OBJECT ORIENTED PROGRAMMING THROUGH JAVA

**B.Tech. II Year II Sem.**

**L T P C**

**3 0 0 3**

## **Course Objectives**

- To Understand the basic object-oriented programming concepts and apply them in problem solving.
- To Illustrate inheritance concepts for reusing the program.
- To Demonstrate multitasking by using multiple threads and event handling
- To Develop data-centric applications using JDBC.
- To Understand the basics of java console and GUI based programming

## **Course Outcomes**

- Demonstrate the behavior of programs involving the basic programming constructs like control structures, constructors, string handling and garbage collection.
- Demonstrate the implementation of inheritance (multilevel, hierarchical and multiple) by using extend and implement keywords
- Use multithreading concepts to develop inter process communication.
- Understand the process of graphical user interface design and implementation using AWT or swings.
- Develop applets that interact abundantly with the client environment and deploy on the server.

## **UNIT - I**

Object oriented thinking and Java Basics- Need for oop paradigm, summary of oop concepts, coping with complexity, abstraction mechanisms. A way of viewing world – Agents, responsibility, messages, methods, History of Java, Java buzzwords, data types, variables, scope and lifetime of variables, arrays, operators, expressions, control statements, type conversion and casting, simple java program, concepts of classes, objects, constructors, methods, access control, this keyword, garbage collection, overloading methods and constructors, method binding, inheritance, overriding and exceptions, parameter passing, recursion, nested and inner classes, exploring string class.

## **UNIT - II**

Inheritance, Packages and Interfaces – Hierarchical abstractions, Base class object, subclass, subtype, substitutability, forms of inheritance specialization, specification, construction, extension, limitation, combination, benefits of inheritance, costs of inheritance. Member access rules, super uses, using final with inheritance, polymorphism- method overriding, abstract classes, the Object class.

Defining, Creating and Accessing a Package, Understanding CLASSPATH, importing packages, differences between classes and interfaces, defining an interface, implementing interface, applying interfaces, variables in interface and extending interfaces. Exploring java.io.

## **UNIT - III**

Exception handling and Multithreading-- Concepts of exception handling, benefits of exception handling, Termination or resumptive models, exception hierarchy, usage of try, catch, throw, throws and finally, built in exceptions, creating own exception subclasses. String handling, Exploring java.util.

Differences between multithreading and multitasking, thread life cycle, creating threads, thread priorities, synchronizing threads, inter thread communication, thread groups, daemon threads.

Enumerations, autoboxing, annotations, generics.

## **UNIT - IV**

Event Handling: Events, Event sources, Event classes, Event Listeners, Delegation event model, handling mouse and keyboard events, Adapter classes. The AWT class hierarchy, user interface components- labels, button, canvas, scrollbars, text components, check box, checkbox groups, choices, lists panels – scrollpane, dialogs, menubar, graphics, layout manager – layout manager types – border, grid, flow, card and grid bag.

## **UNIT - V**

Applets – Concepts of Applets, differences between applets and applications, life cycle of an applet, types of applets, creating applets, passing parameters to applets. Swing – Introduction, limitations of AWT, MVC architecture, components, containers, exploring swing- JApplet, JFrame and JComponent, Icons and Labels, text fields, buttons – The JButton class, Check boxes, Radio buttons, Combo boxes, Tabbed Panes, Scroll Panes, Trees, and Tables.

### **TEXT BOOKS:**

1. Java the complete reference, 7th edition, Herbert schildt, TMH.
2. Understanding OOP with Java, updated edition, T. Budd, Pearson education.

### **REFERENCE BOOKS:**

1. An Introduction to programming and OO design using Java, J.Nino and F.A. Hosch, John wiley & sons.
2. An Introduction to OOP, third edition, T. Budd, Pearson education.
3. Introduction to Java programming, Y. Daniel Liang, Pearson education.
4. An introduction to Java programming and object-oriented application development, R.A. Johnson-Thomson.
5. Core Java 2, Vol 1, Fundamentals, Cay.S. Horstmann and Gary Cornell, eighth Edition, Pearson Education.
6. Core Java 2, Vol 2, Advanced Features, Cay.S. Horstmann and Gary Cornell, eighth Edition, Pearson Education
7. Object Oriented Programming with Java, R.Buyya, S.T.Selvi, X.Chu, TMH.
8. Java and Object Orientation, an introduction, John Hunt, second edition, Springer. 9. Maurach's Beginning Java2 JDK 5, SPD.

# COMPUTER NETWORKS

**B.Tech. II Year II Sem.**

**L T P C**

**3 0 0 3**

## **Pre-requisites:**

1. A course on “Programming for problem solving”.
2. A course on “Data Structures”.

## **Course Objectives**

- The objective of the course is to equip the students with a general overview of the concepts and fundamentals of computer networks.
- Familiarize the students with the standard models for the layered approach to communication between machines in a network and the protocols of the various layers.

## **Course Outcomes**

- Gain the knowledge of the basic computer network technology.
- Gain the knowledge of the functions of each layer in the OSI and TCP/IP reference model.
- Obtain the skills of subnetting and routing mechanisms.
- Familiarity with the essential protocols of computer networks, and how they can be applied in network design and implementation.

## **UNIT - I**

Network hardware, Network software, OSI, TCP/IP Reference models, Example Networks: ARPANET, Internet.

Physical Layer: Guided Transmission media: twisted pairs, coaxial cable, fiber optics, Wireless Transmission.

Data link layer: Design issues, framing, Error detection and correction.

## **UNIT - II**

Elementary data link protocols: simplex protocol, A simplex stop and wait protocol for an error-free channel, A simplex stop and wait protocol for noisy channels.

Sliding Window protocols: A one-bit sliding window protocol, A protocol using Go-Back-N, A protocol using Selective Repeat, Example data link protocols.

Medium Access sublayer: The channel allocation problem, Multiple access protocols: ALOHA, Carrier sense multiple access protocols, collision free protocols. Wireless LANs, Data link layer switching.

## **UNIT - III**

Network Layer: Design issues, Routing algorithms: shortest path routing, Flooding, Hierarchical routing, Broadcast, Multicast, distance vector routing, Congestion Control Algorithms, Quality of Service, Internetworking, The Network layer in the internet.

## **UNIT - IV**

Transport Layer: Transport Services, Elements of Transport protocols, Connection management, TCP and UDP protocols.

## **UNIT - V**

Application Layer –Domain name system, SNMP, Electronic Mail; the World WEB, HTTP, Streaming audio and video.

### **TEXT BOOK:**

1. Computer Networks -- Andrew S Tanenbaum, David. j. Wetherall, 5th Edition. Pearson Education/PHI

### **REFERENCE BOOKS:**

1. An Engineering Approach to Computer Networks-S. Keshav, 2nd Edition, Pearson Education
2. Data Communications and Networking – Behrouz A. Forouzan. Third Edition TMH.



## SENSORS AND DEVICES LABORATORY

**B.Tech. II Year II Sem.**

**L T P C**

**0 0 2 1**

**Prerequisite:** Course on Sensors and Devices.

### **List of Experiments:**

1. Data acquisition using Multimeter and oscillographic recorder
2. Connect an LED to GPIO pin 25 and control it through the command line.
3. Connect an LED to GPIO pin 24 and a Switch to GPIO 25 and control the LED with the switch.
4. The state of LED should toggle with every press of the switch Use DHT11 temperature sensor and print the temperature and humidity of the room with an interval of 15 seconds
5. Use joystick and display the direction on the screen
6. Use Light Dependent Resistor (LDR) and control an LED that should switch-on/off depending on the light.
7. Create a traffic light signal with three colored lights (Red, Orange and Green) with a duty cycle of 5-2-10 seconds.
8. Switch on and switch of a DC motor based on the position of a switch.
9. Convert an analog voltage to digital value and show it on the screen.
10. Create a door lock application using a reed switch and magnet and give a beep when the door is opened.
11. Control a 230V device (Bulb) with Raspberry Pi using a relay.
12. Control a 230V device using a threshold temperature, using a temperature sensor.
13. Create an application that has three LEDs (Red, Green and white). The LEDs should follow the cycle (All Off, Red On, Green On, White On) for each clap (use sound sensor).
14. Create a web application for the above applications wherever possible with suitable modifications to get input and to send output.

### **TEXT BOOKS:**

1. Internet of Things - A Hands-on Approach, Arshdeep Bahga and Vijay Madisetti, Universities Press, 2015, ISBN: 9788173719547
2. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759
3. Raspberry Pi Cookbook, Software and Hardware Problems and solutions, Simon Monk, O'Reilly (SPD), 2016, ISBN 9789352133895

### **REFERENCE BOOKS:**

1. Peter Waher, 'Learning Internet of Things', Packt Publishing, 2015
2. Peter Friess, 'Internet of Things – From Research and Innovation to Market Deployment', River Publishers, 2014
3. N. Ida, Sensors, Actuators and Their Interfaces, SciTech Publishers, 2014.

## JAVA PROGRAMMING LAB

B.Tech. II Year II Sem.

L T P C  
0 0 2 1

### Course Objectives:

- To write programs using abstract classes.
- To write programs for solving real world problems using the java collection framework.
- To write multithreaded programs.
- To write GUI programs using swing controls in Java.
- To introduce java compiler and eclipse platform.
- To impart hands-on experience with java programming.

### Course Outcomes:

- Able to write programs for solving real world problems using the java collection framework.
- Able to write programs using abstract classes.
- Able to write multithreaded programs.
- Able to write GUI programs using swing controls in Java.

### Note:

1. Use LINUX and MySQL for the Lab Experiments. Though not mandatory, encourage the use of the Eclipse platform.
2. The list suggests the minimum program set. Hence, the concerned staff is requested to add more problems to the list as needed.

### List of Experiments:

1. Use Eclipse or Net bean platform and acquaint yourself with the various menus. Create a test project, add a test class, and run it. See how you can use auto suggestions, auto fill. Try code formatter and code refactoring like renaming variables, methods, and classes. Try debug step by step with a small program of about 10 to 15 lines which contains at least one if else condition and a for loop.
2. Write a Java program to create an abstract class named Shape that contains two integers and an empty method named print Area (). Provide three classes named Rectangle, Triangle, and Circle such that each one of the classes extends the class Shape. Each one of the classes contains only the method print Area () that prints the area of the given shape.
3. A) Write a Java program to list all the files in a directory including the files present in all its subdirectories.  
B) Write a Java program on Random Access File class to perform different read and write operations.
4. Write a Java program that implements a multi-thread application that has three threads. First thread generates a random integer every 1 second and if the value is even, the second thread computes the square of the number and prints. If the value is odd, the third thread will print the value of the cube of the number.
5. A) Write a Java program that correctly implements the producer – consumer problem using the concept of inter thread communication.  
B) Write a Java program to synchronize the threads acting on the same object. [Consider the example of any reservations like railway, bus, movie ticket booking, etc.]
6. A) Develop an applet in Java that displays a simple message.  
B) Develop an applet in Java that receives an integer in one text field, and computes its factorial

Value and returns it in another text field, when the button named “Compute” is clicked.

7. Write a Java program that works as a simple calculator. Use a grid layout to arrange buttons for the digits and for the +, -, \*, % operations. Add a text field to display the result. Handle any possible exceptions like divided by zero.
8. Write a Java program that simulates a traffic light. The program lets the user select one of three lights: red, yellow, or green with radio buttons. On selecting a button, an appropriate message with “Stop” or “Ready” or “Go” should appear above the buttons in the selected color. Initially, there is no message shown.
9. Write a Java program that creates a user interface to perform integer divisions. The user enters two numbers in the text fields, Num1 and Num2. The division of Num1 and Num 2 is displayed in the Result field when the Divide button is clicked. If Num1 or Num2 were not an integer, the program would throw a Number Format Exception. If Num2 were Zero, the program would throw an Arithmetic Exception. Display the exception in a message dialog box.
10. Write a Java program that handles all mouse events and shows the event name at the center of the window when a mouse event is fired (Use Adapter classes).
11. Suppose that a table named Table.txt is stored in a text file. The first line in the file is the header, and the remaining lines correspond to rows in the table. The elements are separated by commas. Write a java program to display the table using Labels in Grid Layout.
12. Write a Java program that loads names and phone numbers from a text file where the data is organized as one line per record and each field in a record are separated by a tab (\t). It takes a name or phone number as input and prints the corresponding other value from the hash table (hint: use hash tables).
13. Write a Java program for the following:
  - i. Create a doubly linked list of elements.
  - ii. Delete a given element from the above list.
  - iii. Display the contents of the list after deletion.
14. Write a program to perform CRUD operations on the student table in a database using JDBC.

#### **Reference Books:**

1. Java for Programmers, P. J. Deitel and H. M. Deitel, 10th Edition Pearson education.
2. Thinking in Java, Bruce Eckel, Pearson Education.
3. Java Programming, D. S. Malik and P. S. Nair, Cengage Learning.
4. Core Java, Volume 1, 9th edition, Cay S. Horstmann and G Cornell, Pearson.

## **GENDER SENSITIZATION LAB**

**B.Tech. II Year II Sem.**

**L T P C**

**0 0 2 0**

### **COURSE DESCRIPTION**

This course offers an introduction to Gender Studies, an interdisciplinary field that asks critical questions about the meanings of sex and gender in society. The primary goal of this course is to familiarize students with key issues, questions and debates in Gender Studies, both historical and contemporary. It draws on multiple disciplines – such as literature, history, economics, psychology, sociology, philosophy, political science, anthropology and media studies – to examine cultural assumptions about sex, gender, and sexuality.

This course integrates analysis of current events through student presentations, aiming to increase awareness of contemporary and historical experiences of women, and of the multiple ways that sex and gender interact with race, class, caste, nationality and other social identities. This course also seeks to build an understanding and initiate and strengthen programmes combating gender-based violence and discrimination. The course also features several exercises and reflective activities designed to examine the concepts of gender, gender-based violence, sexuality, and rights. It will further explore the impact of gender-based violence on education, health and development.

### **Course Objectives:**

- To develop students' sensibility with regard to issues of gender in contemporary India.
- To provide a critical perspective on the socialization of men and women.
- To introduce students to information about some key biological aspects of genders.
- To expose the students to debates on the politics and economics of work.
- To help students reflect critically on gender violence.
- To expose students to more egalitarian interactions between men and women.

### **Course Outcomes:**

- Students will have developed a better understanding of important issues related to gender in contemporary India.
- Students will be sensitized to basic dimensions of the biological, sociological, psychological and legal aspects of gender. This will be achieved through discussion of materials derived from research, facts, everyday life, literature and film.
- Students will attain a finer grasp of how gender discrimination works in our society and how to counter it.
- Students will acquire insight into the gendered division of labor and its relation to politics and economics.
- Men and women students and professionals will be better equipped to work and live together as equals.
- Students will develop a sense of appreciation of women in all walks of life.
- Through providing accounts of studies and movements as well as the new laws that provide protection and relief to women, the textbook will empower students to understand and respond to gender violence.

### **Unit-I: UNDERSTANDING GENDER**

Introduction: Definition of Gender-Basic Gender Concepts and Terminology-Exploring Attitudes towards

Gender-Construction of Gender-Socialization: Making Women, Making Men - Preparing for Womanhood. Growing up Male. First lessons in Caste.

## **Unit – II: GENDER ROLES AND RELATIONS**

Two or Many? -Struggles with Discrimination-Gender Roles and Relations-Types of Gender Roles-Gender Roles and Relationships Matrix-Missing Women-Sex Selection and Its Consequences- Declining Sex Ratio. Demographic Consequences-Gender Spectrum: Beyond the Binary.

## **Unit – III: GENDER AND LABOUR**

Division and Valuation of Labour-Housework: The Invisible Labor- “My Mother doesn’t Work.” “Share the Load.”-Work: Its Politics and Economics -Fact and Fiction. Unrecognized and Unaccounted work. Gender Development Issues-Gender, Governance and Sustainable Development-Gender and Human Rights-Gender and Mainstreaming

## **Unit – IV: GENDER - BASED VIOLENCE**

The Concept of Violence- Types of Gender-based Violence-Gender-based Violence from a Human Rights Perspective-Sexual Harassment: Say No!-Sexual Harassment, not Eve-teasing- Coping with Everyday Harassment- Further Reading: “Chupulu”.

Domestic Violence: Speaking OutIs Home a Safe Place? -When Women Unite [Film]. Rebuilding Lives. Thinking about Sexual Violence Blaming the Victim-“I Fought for my Life....”

## **Unit – V: GENDER AND CULTURE**

Gender and Film-Gender and Electronic Media-Gender and Advertisement-Gender and Popular Literature- Gender Development Issues-Gender Issues-Gender Sensitive Language-Gender and Popular Literature - Just Relationships: Being Together as Equals

Mary Kom and Onler. Love and Acid just do not Mix. Love Letters. Mothers and Fathers. Rosa Parks-The Brave Heart.

**Note:** Since it is Interdisciplinary Course, Resource Persons can be drawn from the fields of English Literature or Sociology or Political Science or any other qualified faculty who has expertise in this field from engineering departments.

- Classes will consist of a combination of activities: dialogue-based lectures, discussions, collaborative learning activities, group work and in-class assignments. Apart from the above prescribed book, Teachers can make use of any authentic materials related to the topics given in the syllabus on “Gender”.
- **ESSENTIAL READING:** The Textbook, “Towards a World of Equals: A Bilingual Textbook on Gender” written by A.Suneetha, Uma Bhrugubanda, Duggirala Vasanta, Rama Melkote, Vasudha Nagaraj, Asma Rasheed, Gogu Shyamala, Deepa Sreenivas and Susie Tharu published by Telugu Akademi, Telangana Government in 2015.

## **ASSESSMENT AND GRADING:**

- ✓ Discussion & Classroom Participation: 20%
- ✓ Project/Assignment: 30%
- ✓ End Term Exam: 50%

**SKILL DEVELOPMENT COURSE**  
(NODE JS/ REACT JS/ DJANGO / Flask)

**B.Tech. II Year II Sem.**

**L T P C**  
**0 0 2 1**

**Prerequisites:** Object Oriented Programming through Java, HTML Basics

**Course Objectives:**

- To implement the static web pages using HTML and do client side validation using JavaScript.
- To design and work with databases using Java
- To develop an end to end application using java full stack.
- To introduce Node JS implementation for server side programming.
- To experiment with single page application development using React.

**Course Outcomes:** At the end of the course, the student will be able to,

- Build a custom website with HTML, CSS, and Bootstrap and little JavaScript.
- Demonstrate Advanced features of JavaScript and learn about JDBC
- Develop Server – side implementation using Java technologies like
- Develop the server – side implementation using Node JS.
- Design a Single Page Application using React.

**Exercises:**

1. Build a responsive web application for shopping cart with registration, login, catalog and cart pages using CSS3 features, flex and grid.
2. Make the above web application responsive web application using Bootstrap framework.
3. Use JavaScript for doing client – side validation of the pages implemented in experiment 1 and experiment 2.
4. Explore the features of ES6 like arrow functions, callbacks, promises, async/await. Implement an application for reading the weather information from openweathermap.org and display the information in the form of a graph on the web page.
5. Develop a java stand alone application that connects with the database (Oracle / mySql) and perform the CRUD operation on the database tables.
6. Create an xml for the bookstore. Validate the same using both DTD and XSD.
7. Design a controller with servlet that provides the interaction with application developed in experiment 1 and the database created in experiment 5.
8. Maintaining the transactional history of any user is very important. Explore the various session tracking mechanism (Cookies, HTTP Session)
9. Create a custom server using http module and explore the other modules of Node JS like OS, path, event.
10. Develop an express web application that can interact with REST API to perform CRUD operations on student data. (Use Postman)
11. For the above application create authorized end points using JWT (JSON Web Token).
12. Create a react application for the student management system having registration, login, contact, about pages and implement routing to navigate through these pages.
13. Create a service in react that fetches the weather information from openweathermap.org and the display the current and historical weather information using graphical representation using chart.js
14. Create a TODO application in react with necessary components and deploy it into github.

**REFERENCE BOOKS:**

1. Jon Duckett, Beginning HTML, XHTML, CSS, and JavaScript, Wrox Publications, 2010
2. Bryan Basham, Kathy Sierra and Bert Bates, Head First Servlets and JSP, O'Reilly Media, 2<sup>nd</sup> Edition, 2008.
3. Vasan Subramanian, Pro MERN Stack, Full Stack Web App Development with Mongo, Express, React, and Node, 2nd Edition, A Press.